

KAM

KPC-4

KPC-2400

KPC-2

KPC-1

Commands Manual



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The **KAM**, **KPC-4**, **KPC-2400**, **KPC-2** and **KPC-1** are Kantronics hardware and software designs incorporating the AX.25 Version 2 Level 2 Packet protocol as adopted by the American Radio Relay League. This manual contains information from earlier **KPC-1**, **KPC-2**, **KPC-2400**, **KPC-4** and **KAM** manuals and addendums, modified as appropriate. In addition, Kantronics acknowledges the use of material from the original Tucson Amateur Packet Radio Corporation (TAPR) TNC-1 manual granted by OEM agreement.

We have attempted to make this manual technically and typographically correct as of the date of the current printing. Production changes to the TNC may add errata or addendum sheets. We solicit your comments and/or suggested corrections. Please send to Kantronics Inc., 1202 E 23rd Street, Lawrence, KS 66046.

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Commands Manual

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Introduction to Commands

Some Abbreviations

Ctrl-x = Ctrl is the control key and x represents any alpha character. This is a two key combination. Press the Ctrl key and while holding it down type the letter x (this can be capital or lower case, but will be shown as capital). Release both. If your computer keyboard has no key labeled Ctrl, consult your computer manual to determine which key performs the control key function.

\$ preceding a number denotes a hex number (base 16)

<CR> = carriage return, \$0D, decimal 13, Ctrl-M

<LF> = line feed, \$0A, decimal 10, Ctrl-J

I/O = Input/Output

Computer and terminal are used interchangeably to describe whatever device is attached to talk to the TNC.

Commands Structure

There are many commands which affect operation of the Kantronics TNCs. Some commands affect performance under specific conditions, some change parameters affecting general operation and other direct a one-time action.

The user changes parameter and issues instructions to the TNC by typing commands composed of English-like word abbreviations and variables which are numbers or strings of characters chosen by the user. You will probably never change some of these parameters.

Default values are stored in the EPROM and are the settings used at power-on. If you change any setting or value and PERM it, the new setting or value will be stored in the EEPROM and will be the value used at future power-on. Parameters which you change but do not PERM will revert to factory defaults at the next power-on. A hard reset can be done to the factory defaults, as described in the Installation Manual. If using the optional Battery Backup or SmartWatch all changes parameters are backed up immediately.

- **Entry**

A command is entered to the TNC by typing the command name and its argument (setting or value) in the Command Mode. The prompt for Command Mode is:

`cmd:`

The command and argument must be separated by a space, and the TNC takes action when a carriage return <CR> is typed. All command entries may be abbreviated to the shortest unique string. In the command list which follows, those required entries are denoted by capital letters.

You can examine the value of any parameter by typing the command name followed by a <CR>. A special command, **DISPLAY**, allows you to see the values of all parameters or groups of related parameters.

Once you go into Packet Converse Mode or WEFAX Mode a **Ctrl-C** (see COMMAND) needs to be entered to return you to the Command Mode. In the Packet Transparent Mode a special sequence is needed (see CMDTIME). In the **KAM** there are other modes from which you need to enter a **Ctrl-C** followed by the letter **X** to return to Command Mode.

If packets have been printing on the screen you may have forgotten which mode you are in. If you wish to see the `cmd:` prompt do a **Ctrl-C**, to be sure you are in Command Mode. If the prompt does not appear, then you are already in Command Mode, just type a RETURN [↵] if you wish to see the `cmd:` prompt.

- **Format**

All commands are listed alphabetically. On the first line of a command will be the command name followed by any arguments required. Any optional arguments will be shown in square brackets []. If the command accepts several different values, or a range of values, the permissible arguments will be shown in parenthesis (). The permissible arguments may also be shown separated by a vertical bar |. At the far right of the first line will be the version number which introduced this command. The second line will show the default value, which TNCs this command applies to, and what modes of operation are affected by this command. Example:

- **COM**mand arguments (permissible arguments) version
 default units modes

If the command applies differently to different units, the unit name will be in *italic* and listed separately.

Parameter Types

- **n** (range)

Any number within the range is permissible. The unit of measures (seconds, ms, baud, count, etc.) for the number will be described in the description. These are decimal numbers.

- **n** (\$00 – \$FF)

Several parameters are numerical codes for characters which perform special functions. The code is simply the ASCII character code for the desired character. (See the ASCII Chart at end of this manual.) Most of these characters have control characters as default value. Control characters are entered by holding down a special control key on the keyboard while typing an x, then release both keys. These special characters cannot be sent in Packet unless preceded by the pass character (see PASS) or unless you are operating in the Transparent Mode.

These numbers are shown in hexadecimal (hex) form (base 16). They can be entered either in decimal or in hex. A hex number is distinguished from a decimal number by preceding it with a "\$" prefix. The "digits" of a hex number represent powers of 16, analogous to the power of 10 represented by a decimal number. The numbers 10 through 15 are denoted by the hex digits A through F. For example:

$$\begin{aligned} \$1B &= (1 \times 16) + 11 = 27 \\ \$120 &= (1 \times 16 \times 16) + 2 \times 16 + 0 = 288 \end{aligned}$$

Permissible values are shown as: (n = \$00 – \$FF). This is true if 8BITCONV is ON as defaulted. If 8BITCONV is changed to OFF, then permissible values are \$00 – \$7F. See the ASCII Chart at the end of this book for character codes and hex/decimal conversion.

If a streamswitch (STREAMSW) character or any other special character is defined as "\$" then you will need to enter values in decimal, or precede the \$ with the PASS character in order to enter hex numbers.

- **flags** ChoiceA | ChoiceB

Many parameters are "flags", meaning they have two possible values, ON and OFF, or YES and NO. All of the command descriptions show ON and OFF as the options; however YES (y) and NO (n) may be typed instead. A few parameters are really flags, but rather than indicating that something is "on" or "off", they select one of two ways of doing things. Some of these parameters have the values EVERY or AFTER indicating operating modes for data transmission. The possible choices are separated by a vertical bar. Some of the flag parameters will allow many choices, such as

ON | OFF | TO | FROM

- **callsigns** xxxxxx-n

Several commands require callsigns as parameters. While these parameters are normally Amateur callsigns, they may actually be any collection of numbers and/or letters up to six characters; they are used to identify stations sending and receiving packets. A callsign may additionally include an "extension" (SSID, substation id), which is a decimal number from 0 to 15 used to distinguish two or more stations on the air with the same Amateur call (such as a base station and a repeater). The callsign and extension are entered and displayed as call-ext, e. g. KOPFX-3. If the extension is not entered, it is set to -0, and extensions of -0 are not displayed by the TNC.

- **text**

There are some commands which have a parameter text string. This string can be any combination of letters, numbers, punctuations or spaces up to 128 characters. In order to be used all string parameters must contain at least one non-space character. You can even put characters with special meanings, such as a carriage return, into the string by preceding them with the PASS character. The string ends when you type a (non-passed) carriage return.

- **dual port**

KAM and **KPC-4** only. Some parameters can be set differently for the two radio ports. In the command descriptions, these parameters are indicated by two default settings separated by a slash, for example MAXFRAME 1/4. The first parameter is used for the HF radio port (or Port 1 on the **KPC-4**) and the second parameter is used for the VHF port (or Port 2 on the **KPC-4**). There are several ways these double parameters can be set.

MAX 2/3	sets HF (Port 1) Maxframe to 2 and VHF (Port 2) Maxframe to 3
MAX 4/	sets HF (Port 1) Maxframe to 4 and leaves VHF VHF (Port 2) Maxframe unchanged
MAX /7	sets VHF (Port 2) Maxframe to 7 and leaves HF (Port 1) Maxframe unchanged
MAX 6	sets both HF (Port 1) and VHF (Port 2) Maxframe to 6

All commands having independent values for the HF (Port 1) and VHF port (Port 2) are set in the same manner except for HBAUD on the **KAM** (see HBAUD).

COMMANDS

- **AMtor** [xxxx[xxx]] characters (or 4, 5 or 9 digits)
 immediate KAM AMTOR

This command places the TNC in AMTOR Mode. Entering AMTOR xxxx[xxx], where xxxx[xx] is a selcal, will place the TNC in AMTOR master mode, and the TNC will initiate a ARQ call. Entering AMTOR without xxxx[xxx] will place the TNC in standby mode for reception of either ARQ or Mode B (FEC or SELFEC) signals. You may initiate a Mode B (FEC) transmission by using the **Ctrl-C** directive followed by a letter **T**. ARQ signals received must contain the SELCAL you have entered in the MYSEL4 or MYSEL7 commands to be decoded.

See also: autostrt, canline, fec, lamtor, misschar, mysel4, mysel7, pmode, rephase, txdamtor, txdfec; Ctrl-C Directives section

- **ASCBaud** n (n = 20 – 500)
 default 110 KAM ASCII

This command sets the default ASCII baud rate used when entering ASCII mode with no baud rate specified. This baud rate is also used if PMODE is set to ASCII. While in ASCII Mode pressing **Ctrl-C** **Ø** will set the baud rate to that specified by ASCBAUD. FCC rules currently limit the baud rate at 300 when operating below 28 MHz.

See also: ascii, Ctrl-C n in the Directives section

- **Ascii** [n] (n = 20 – 500)
 immediate KAM ASCII

This command places the TNC in ASCII Mode. The parameter n sets the transceiver baud rate. For example, use ASCII 150 if you wish to go on air at 150 baud. When the n parameter is omitted, the value specified by ASCBAUD is selected. Commonly use standards are either 110 or 300. Selecting any other value requires that the station you are trying to communicate with have similar selection capability. FCC rules currently limit the baud rate at 300 when operating below 28 MHz.

See also: ascbaud, autostrt, canline, hbaud, pmode; Ctrl-C directives in the Directives section

- **ARQBs** ON | OFF V 5.0
 default OFF

?????

- **ARQId** [n] (n =) V 5.0
 default 9

?????

- **ARQTime** n (n =) V 5.0
 default 2

?????

COMMANDS

- **AUtocr** n (n = 0 – 255)
default 72 KAM RTTY/ASCII/AMTOR

A carriage return <CR> character is sent to the radio after n characters are typed in a line. For example, with n = 72 a <CR> is automatically sent after 72 other characters have been typed. The character count is reset to zero whenever a manual <CR> is sent from the keyboard.

- **AUTOLf** ON | OFF
default ON All units RTTY/ASCII/AMTOR/Packet

When ON, a line feed is sent to the terminal after each carriage return. This parameter should be set ON when overprinting occurs and the terminal being used does not automatically supply its own linefeed after a carriage return. This command affects only the data sent to the terminal, not sent in packets.

- **AUTOStrt** ON | OFF
default OFF KAM RTTY/ASCII/AMTOR

When ON and in RTTY/ASCII Mode, the KAM will receive information only when preceded by the MYAUTOST. A series of four "N"s signifying end of message, or thirty seconds of no signal will cause the TNC to stop receiving data. No further information will be received until a new MYAUTOST activates it again.

When ON and in FEC Mode, only AMTOR SELFEC (Selective FEC) messages beginning with the MYSEL4 or MYSEL7 will be received. Loss of lock will cause the TNC to stop receiving data. No further information will be received until a new MYSEL4 or MYSEL7 activates it again.

See also: myautost, mysel4, mysel7

- **AX25I2v2** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 Packet
default ON/ON KAM/KPC4 Packet

This command provides compatibility with all known packet units implementing AX.25 protocol. When ON, Level 2 Version 2 protocol is implemented and the TNC will automatically adapt to whichever version the connecting station is using. When OFF, Level 2 Version 1 is implemented. Set this command to OFF if you need to digipeat through other units which do not digipeat version 2 packets. You may also find benefit from setting this command to OFF when using several digipeaters (not nodes) to send packets, or when conditions are marginal between the two stations involved. NOTE: Changing this setting after connecting to another station will have no effect on the current connection.

The major difference in V1 and V2 protocol is the method used to handle retries. In the connected mode, if a packet is sent and not acknowledged, Version 1 will resend the entire packet and then disconnect if the RETRY count is reached. Version 2 will first send a poll, the response to this poll will determine if the packet was received. It is possible that the ack was collided with and therefore the packet does not need to be resent. If the packet was not received, it will be re-transmitted. Each time a poll is answered, the RETRY count is reset to 0. If the RETRY count is reached, Version 2 will attempt to re-connect unless RELINK is OFF. If the re-connect attempt is unsuccessful, the Version 2 will issue a disconnect.

See also: relink, retry, tries

COMMANDS

- **AXDelay** n (n = 0 – 255)
default 0 All Units Packet

Each increment specifying 10 millisecond intervals. This value specifies a period of time to wait, in addition to TXDELAY, after keying the VHF transmitter before data is sent. This delay can be helpful when operating packet through a standard "voice" repeater, or when using an external linear amplifier which requires extra key-up time. Repeaters using slow mechanical relays, split-sites, or both, require some amount of time to get RF on the air. NOTE: This command does not apply to the HF port in the **KAM**.

- **AXHang** n (n = 0 – 255)
default 0 All Units Packet

Each increment specifying 10 millisecond intervals. This value may be used to improve channel utilization when audio repeaters with a hang time greater than 10 msec are used. If the repeater squelch tail is long, it is not necessary to wait for AXDELAY after keying the VHF transmitter if the repeater is still transmitting. If the TNC has heard a packet within the AXHANG period, it will not add AXDELAY to the keyup time. NOTE: This command does not apply to the HF port in the **KAM**.

- **Beacon** (Every | After) n (n = 0 – 255)
default Every 0 *KPC-1/KPC-2/KPC-2400* Packet
default Every 0/Every 0 *KAM/KPC-4* Packet

Each increment specifying 1 minute intervals. A value of 0 turns the beacon OFF. Setting a value greater than 0 activates the beacon under the conditions specified. If the optional keyword EVERY is used, a beacon packet will be sent every n minutes. If set to AFTER, a beacon packet will be sent ONCE after the specified interval with no channel activity.

The beacon frame consists of the text specified by BTEXT in a packet addressed to "BEACON". Beacon messages will be digipeated via any addresses specified in the UNPROTO command.

See also: btext

- **BKondel** ON | OFF
default ON All units All Modes except WEFAX

When ON, the sequence backspace-space-backspace is echoed when the DELETE character is entered. When OFF, the backslash character "\" is sent to the terminal when the DELETE character is entered.

See also: delete, redisplay

- **BText** text (0 – 128 characters)
default (blank) All units Packet

BTEXT specifies the content of the data portion of the beacon packet. Any combination of characters and spaces may be used with a maximum length of 128. Entering a single % will clear BTEXT.

See also: beacon

COMMANDS

- **BUDCalls** [+ | -] callsign(s) or NONE
default NONE All units Packet

A list of up to 10 callsigns for use with BUDLIST or CONLIST. To delete or add individual entries precede the callsign with a - or + respectively. For example to delete W00EMR type **BUDC -W00EMR**.

See also: budlist, conlist

- **BUDlist** OFF (NO, NONE) | TO | FROM | BOTH (ON, YES)
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When OFF, BUDLIST will allow monitoring of all packets even if the BUDCALLS list has callsign in it. When BOTH or ON, only those stations whose calls are listed in the BUDCALLS will be monitored. Packets addressed to or from those callsigns will be monitored. If BUDLIST is TO, only those packets addressed to a station in the BUDCALLS list will be monitored, those from that station will be not monitored. When set to FROM, those packets from the stations in BUDCALLS will be monitored, but not those packets addressed to the BUDCALLS list. Note that suppressed calls (see SUP-LIST) take precedence over BUDLIST. For instance if you have W0ABC in your SUPCALLS with SUP-LIST TO, and you have W0DEF in your BUDCALLS with BUDLIST BOTH, then packets from W0DEF to W0ABC will NOT be monitored.

See also: budcalls, monitor, suplist

- **CALibrat**
immediate All units

The CALIBRATE command is used to generate a square-wave signal which may be used as an aid in tuning the transceiver for operation with the TNC. Use of this command is explained in the Calibration/Equalization Section of the Installation Manual. The letter X will return you to Command Mode.

- **CANline** n (n = \$00 – \$FF)
default \$18 (Ctrl-X) All units All Modes except WEFAX

This command is used to change the cancel-line input editing command character. When in Convers or Command Mode entering a **Ctrl-X** will cancel all characters input from the keyboard back to the last un-PASSED carriage return (unless PACTIME has expired and CPACTIME is turned on).

When using the **KAM** in any mode except Packet, typing the CANLINE character will clear the transmit buffer – that is, all characters waiting to be transmitted, which have not yet been sent, will be discarded.

See also: canpac, cpactime, pass

COMMANDS

- **CANPac** n (n = \$00 – \$FF)
 default \$19 (Ctrl-Y) All units Packet

This command is used to change the cancel-packet command character. When in the Convers Mode entering a **Ctrl-Y** will cancel all keyboard input back to the last unpassed SENDPAC character (unless PACTIME has expired and CFACTIME is turned on).

This character also functions as a cancel-output character in Command Mode. Typing the cancel-output character a second time re-enables normal output. For example, if you've told the TNC to do a DISPLAY, a **Ctrl-Y** will stop the display and a second one re-enables the **cmd:** prompt after the next **<CR>**.

See also: canline, cpactime, sendpac

- **CCitt** ON | OFF
 default ON *KAM* RTTY

When ON, the European RTTY code (ITA2) is used in the RTTY Mode. This code differs from US TTY codes in the following four characters:

ITA2	US TTY's
BELL	'
'	BELL
+	"
=	;

- default OFF *KPC-2/KPC-2400* Packet

When OFF, standard Bell 103 or Bell 202 tone pairs are selected. When ON, the CCITT v.21 or v.23 tone pairs are selected. The specific pairs are determined by the settings of the HF and HFTONES commands. The following chart shows the relationship of these three commands:

CCITT	HF	HFTONE	TONE PAIR
off	off	off	1200/2200 (Bell 202)
off	off	on	1200/2200 (Bell 202)
off	on	off	1070/1270 (Bell 103)
off	on	on	2025/2225 (Bell 103)
on	off	off	1300/2100 (CCITT v.23)
on	off	on	1300/2100 (CCITT v.23)
on	on	off	980/1180 (CCITT v.21)
on	on	on	1650/1850 (CCITT v.21)

See also: hf, hftones

COMMANDS

- **CD** Internal | External | Software V 3.0
default INTERNAL All units Packet

When set to INTERNAL, the TNC will detect a signal present on the frequency based on the method used by the attached modem. This is normally an energy type carrier detect, allowing shared voice and data on the same channel.

When set to EXTERNAL, the carrier detect is supplied by an external device, connected to the XCD pin on the radio port.

If set to SOFTWARE, the firmware inside the TNC will detect the presence of data to enable the carrier detection, allowing operation with un-squelched audio. Correct operation of SOFTWARE detect is affected by proper equalization and the SWP parameter. If your RVC light flickers, this is an indication that you may need to adjust the equalization. On the **KPC-2**, **KPC-2400** and **KPC-1** this is a software command (EQUALIZE). The **KAM** and **KPC-4** have internal jumpers to set the equalization (see Calibration/Equalization section of the Installation Manual).

When operating RTTY and ASCII, the **KAM** will use only INTERNAL or EXTERNAL. If this command is set to SOFTWARE, the **KAM** will act as though it were set to INTERNAL when in RTTY and ASCII modes.

KPC-2400

Another option is available for the **KPC-2400**, namely 2400. When set to 2400, the **KPC-2400** will use the carrier detect circuit of the 2400 b/s modem, even when other speeds are selected by the HBAUD command. During 2400 b/s operation, the CD setting is ignored and the 2400 b/s carrier detect is utilized.

See also: swp

-
- **CHeck** n (n = 0 – 255)
default 0 *KPC-1/KPC-2/KPC-2400* Packet
default 0/0 *KAM/KPC-4* Packet

Each increment of CHECK is 10 seconds. If n is greater than 0, then a periodic check (poll) will be made to determine that a connected state still exists when no activity has occurred for n × 10 seconds. This prevents "hang-up" in a connected mode when a link failure occurs as a result of conditions beyond control of the connected stations. If n equals 0 then this timeout function is disabled. If using version 1 (AX25L2V2 OFF), a check timeout will initiate a disconnect.

See also: ax25l2v2, kntimer, relink, rnrtime

COMMANDS

- **CMdtime** n (n = 0 – 15)
default 1 All Units Packet

Each increment specifies 1 second intervals. This command sets the time allowed for entry of required characters to escape the Transparent Mode. In order to allow escape to Command Mode from Transparent Mode, while permitting any character to be sent as data, a guard time of CMDTIME seconds is set up. After a delay of CMDTIME since the last data characters were sent to the TNC, three COMMAND characters must be entered within CMDTIME of each other. After a final delay of CMDTIME, the TNC will exit Transparent Mode and enter Command Mode. At this time you should see the **cmd:** prompt. If CMDTIME is set to zero, the only exit from Transparent Mode is a modem break signal. Example (if CMDTIME is 1 second and COMMAND is **Ctrl-C**): wait one second, type a **Ctrl-C**, within one second type a second **Ctrl-C**, within one second type a third **Ctrl-C**, WAIT one second, **cmd:** prompt should appear. If your computer/program has the capability you can also send a modem break to escape Transparent Mode.

See also: command, trans

- **CMSg** ON | OFF | DISC | PBBS
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When OFF, the custom connect text stored in CTEXT will not be sent to the connecting station upon receiving a connect request. When ON, the custom string will be sent. When CMSG is set to DISC, the custom text will be sent to the connecting station and then your TNC will disconnect from that station. If set to PBBS, the custom text will be sent to the connecting station and then the connection will automatically be transferred to your PBBS. This will occur if the PBBS is available. If the PBBS is not available, your TNC will disconnect from the station. CTEXT must contain text (spaces only is not considered text) in order for the DISC and PBBS functions to operate.

See also: ctext, pbbs

- **COMmand** n (n = \$00 – \$FF)
default \$03 (Ctrl-C) All Units All Modes

This command is used to change the Command Mode entry character. When COMMAND is set to the default value, typing **CTRL-C** causes the TNC to return to Command Mode from Packet Convers Mode. (See CMDTIME for returning to Command Mode from Transparent Mode.) This character is also used for special commands in non-packet mode.

See also: Directives section

- **CONList** ON | OFF V 2.84
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When ON, the TNC will recognize only those packets received with a callsign that also appears in the BUDCALLS list. All other packets are completely ignored. In other words, if a station is not in the BUDCALL list, he may not use your station for ANY purpose, including digipeating through you. In addition, you will not be able to connect to any station that is not in your BUDCALLS list.

See also: budcalls

COMMANDS

- **CONMode** (**C**onvers | **T**rans)

default Converse

All Units

Packet

This command controls the mode the TNC will be placed in AUTOMATICALLY after a connect if NOMODE is OFF. The connect may result either from a connect request received or a connect request originated by a CONNECT command. If the TNC is already in Converse or Transparent Mode when the connection is completed, the mode will not be changed. If you have typed part of a command line when the connection is completed, the mode change will not take place until you complete the command or cancel the line input.

See also: canline, connect, convers, nomode, trans

- **Connect** call1 [Via call2, call3, ... call9]

immediate

All Units

Packet

call1 - callsign of station to be connected to.

call2 - optional stations to be digipeated through. A maximum of 8 digipeater addresses (callsigns or aliases) can be specified. This is referred to as a path.

Each call sign may also have an optional supplemental station identifier (SSID) specified as -n, where n = 1 – 15. The digipeat callsigns are specified in the order in which they are to relay transmitted packets. The mode set at CONMODE will be entered upon successful connect if NOMODE is OFF. If no response to the Connect request occurs after RETRY attempts, the command is aborted. A timeout message is printed on the display and the TNC remains in the Command Mode. The station being connected to (call1) may receive the connect request but be unable to accept connects, in which case a busy message will be printed to the screen and the TNC will stay in Command Mode. Connect requests may only be initiated in the Command Mode and the connect will be established on the stream you are on.

If CONNECT is entered with no parameters, the status of the current stream is displayed.

See also: conmode, conok, maxusers, nomode, retry ring, streamsw, xmitok

- **CONOk** ON | OFF

default ON

All Units

Packet

When ON, connect requests from other TNCs will be automatically acknowledged and a <UA> packet will be sent. The standard connect message, with stream ID if appropriate, will be output to the terminal and the mode specified by CONMODE will be entered on the I/O stream if you are not connected to another station and NOMODE is OFF.

When OFF, connect requests from other TNCs will not be acknowledged and a <DM> packet will be sent to the requesting station. The message **connect request: (call)** will be output to your terminal if INTERFACE is TERMINAL.

When operating with multiple connects allowed, the connection will take place on the next available stream. Connect request in excess of the number allowed by the USERS command will receive a <DM> response and the **connect request: (call)** message will be output to your terminal if INTERFACE is TERMINAL.

See also: conmode, connect, intface, maxusers, monitor, nomode, users

COMMANDS

- **CText** text (0 – 128 characters)
default (blank) All Units Packet

Enter any combination of characters and spaces up to maximum length of 128. Entering a single % will clear CTEXT. This entry specifies the text of the first packet to be sent in response to an accepted connect request provided that the parameter CMSG is not OFF.

See also: cmsg, connect

- **CW** [n] (n = 5 – 99)
immediate KAM CW

This command sets the TNC in CW Mode with a Morse code speed of n words per minute. For example, use **CW 30** to set a transmit CW speed of 30. Also, when receiving CW, estimate the speed and then enter CW with that speed. For example, if the code sounds like 20 WPM, then enter **CW 20**. Auto ranging for CW speed tracking is ±20 WPM from the speed selected. If no value is entered for n, the speed specified in CWSPEED will be used.

See also: canline, cwspeed, pmode; Ctrl-C directives in Directives section

- **CWBand** n (n = 10 – 1000)
default 200 KAM CW

This command sets the bandwidth of the TNC input filters for CW in Hertz. A small bandwidth will be harder to tune, but copy will be better.

- **CWId** (Every | After) n (n = 0 – 255) V 2.85
default Every 0 KPC1/KPC-2/KPC-2400 Packet/KISS
default Every 0/Every 0 KAM/KPC-4 Packet/KISS

Each increment specifies 1 minute intervals, A value of 0 turns the ID OFF. Setting a value greater than 0 activates the ID under the conditions specified. If the optional keyword Every is used, an ID will be sent every n minutes. If set to After, an ID will be sent ONCE after the specified interval with no channel activity. The callsign specified by the MYCALL command will be sent in CW using AFSK tones. Some countries require all stations to ID in Morse code periodically.

See also: mycall

- **CWPtt** ON | OFF V 5.0
default OFF

?????

- **CWSpeed** n (n = 5 – 99)
default 25 KAM CW

This command sets the default. Morse code speed used when entering the CW Mode with no parameter. This speed is also used if PMODE is set to CW.

see also: cw

COMMANDS

- **CWTone** n (n = 50 – 2000) CW
default 750 KAM

This command sets the CW filter center frequency (in Hertz) for receiving CW.

- **Daytime** yymmddhhmmss All Units Packet

If the parameter yymmddhhmmss is present, the software clock/calendar is set for MHEARD and NDHEARD logging, and CSTAMP and MSTAMP functions. When entering the daytime digits enter in pure number sequence with no spaces, dashes, or slashes. For example: 860102223000 would indicate 1986, January 2, at 22:30:00 hours. If DAYTIME is entered with no parameter the daytime is displayed in a form depending on the setting of the DAYUSA flag. If the SmartWatch option is installed, a setting of DAYTIME 000000000000 will turn it OFF.

See also: cstamp, dayusa, mheard, mstamp

- **DAYTWeak** n (n = 0 – 15) All Units Packet/WEFAX
default 8

This parameter is used to tweak the clock for accurate time keeping. Increasing the parameter will slow the clock, decreasing the parameter will speed up the clock. Each count corresponds to .85 seconds increase or decrease per day. Ambient temperature will affect the clock to some degree. If WEFAX pictures are skewing, use this command to adjust the clock speed of the TNC.

- **DAYUsa** ON | OFF
default ON

When ON, the daytime stamp is displayed in the form common in the USA: month/day/year. When OFF, the daytime stamp is displayed in the form common in Europe: day/month/year.

See also: daytime

- **DBldisc** ON | OFF V 2.3
default OFF All Units Packet

When OFF, only one disconnect command (D) need be sent to terminate an unsuccessful connect attempt. If you are actually connected, the normal disconnect sequence will occur. When ON, a normal disconnect sequence will always occur (you will not be disconnected until you receive an acknowledge of your disconnect or until the retry count is exceeded). A second **D** is required to force a local disconnect independent of the retry counter.

See also: disconnect

COMMANDS

- **DElete** n (n = \$00 – \$FF)
default \$08 All Units All Modes

This command sets the character to be used as the delete character. When this character is typed, the last input character is deleted. The most common settings are \$08 (backspace) and \$7F (delete).

See also: bkondel

- **DIDdle** ON | OFF
default ON KAM RTTY/ASCII

When ON, a diddle character is sent when no characters are available from the keyboard or buffer during transmission in RTTY or ASCII Mode. In RTTY the diddle character is the LTRS character, in ASCII the diddle character is a null.

- **DIGipeat** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 Packet
default ON/ON KAM/KPC-4 Packet

When ON, any packet received that has MYCALL or MYNODE in the digipeat list of its address field will be retransmitted. Each station included in the digipeat list relays the packet in the order specified in the address field. Digipeating takes place concurrently with other TNC operations and does not interfere with normal connected operation of the station. To disable digipeat operations (via MYCALL or MYNODE) turn this command OFF.

See also: alias, gateway, hid, mycall, mynode

- **Disconnect**
immediate All Units Packet/PBBS/KA-NODE

This command will initiate an immediate disconnect request on the current I/O stream. A successful disconnect results in the display of *****DISCONNECTED**. If the RETRY count is exceeded while waiting for the connected station to acknowledge, the TNC moves to the disconnected state on that stream. Entering a second Disconnect command before RETRY has expired will result in an immediate disconnect on your end, but may leave the other station thinking it is still connected to you. Disconnect messages are not displayed when the TNC is in Transparent Mode. Other commands may be entered while the disconnect is in progress.

Disconnect MYPBBS

Issue this command if you want to cause the personal mailbox to issue a disconnect to the user of the mailbox. **D MYPBBS** is what you should type, do not type the call entered in the mypbbs command.

Disconnect MYNODE x(x = KA-NODE circuit)

x may be any of the KA-NODE circuits in use, designated by A, B, C, etc. This command will cause the node to disconnect the stations linked through the node on the circuit specified. MYNODE does not refer to the call entered in the mynode command, but is the actual characters to type.

See also: dbldisc, newmode, retry, status

COMMANDS

- **EQualize** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 Packet

When ON, the Bell 202 tones received at the TNC input from the transceiver audio output circuits are equalized for improved performance of the demodulator. Transceiver audio circuits vary in the amount of "roll-off" of higher frequencies. Test your station with the EQUALIZE ON and OFF to determine which setting is best. Indication of the best setting is generally the one which results in fewer retries when sending packets. This command has no effect on 2400 b/s operation.

- **EScape** ON | OFF
default OFF All Units Packet

This command specifies the character which will be output to the terminal when an escape character (\$1B) is received in a packet. When OFF, \$1B is sent, this is useful if your terminal interprets ESC characters as screen positioning commands (ANSI). When ON, the escape character is sent as a dollar sign (\$).

- **EXtmodem** ON | OFF
default OFF KAM/KPC-4 Packet

When ON, the optional external modem (KM-2400 or MSK Modem) is used on the VHF radio port (Port 2 for KPC-4).

- **Fec** [xxxx[xxx]] characters (or 4, 5 or 9 digits)
immediate KAM AMTOR

This command sets the TNC in FEC Mode. When a selcal is specified, xxxxx[xxx], the TNC will call the specified station using SELFEC (Selective FEC).

See also: amtor, autostrt, canline, lamtor, pmode, txdfec; AMTOR section of Operations Manual

- **FIlter** ON | OFF
default OFF All Units Packet/RTTY/ASCII

When ON, this command will inhibit the printing of control characters (\$00 – \$19) which may be present in monitored packets. This will be useful if you are monitoring channel traffic which includes binary file transfers or higher level protocols (networks talking to each other). Control characters which may be embedded in those packets can have strange and unpredictable effects on the monitoring TNC. All control characters except carriage return (\$0D) and line feed (\$0A) will be filtered. This command DOES NOT affect receipt of control characters in packets received from a "connected" station when MONITOR is OFF.

This command also inhibits the printing of control characters in the ASCII Mode (**KAM**).

See also: monitor

COMMANDS

- **Flow** ON | OFF
default OFF *KAM/KPC-4* All Modes except WEFAX
default ON *KPC-1/KPC-2/KPC-2400* Packet

When FLOW is ON, any character entered from the terminal will halt output to the terminal until the current packet is completed (by SENDPAC, PACLEN or PACTIME). Canceling the current input to the TNC or typing the REDISPLAY-line character will also cause output to resume. FLOW will keep received data from interfering with with data entry. When FLOW is OFF, received data will be "inter-leaved" with keyboard entry. If using a split screen terminal program, you should have FLOW OFF and ECHO OFF to allow received data to be displayed while you type into the TNCs type-ahead buffer.

In non-packet modes, you will probably want to run a split screen terminal program so that your keyboard input will not be intermingled with received data. in this case, you should turn FLOW OFF and ECHO OFF. You may also want to turn XMITECHO ON to have the TNC display the characters to your terminal as they are actually being transmitted.

See also: canline, canpac, cpactime, echo, paclen, redisplay, sendpac, xmitecho

- **FRack** n (n = 1 – 15)
default 4 *KPC-1/KPC-2/KPC-2400* Packet
default 4/4 *KAM/KPC-4* Packet

Each increment specifies 1 second intervals. After transmitting a packet requiring acknowledgment, the TNC waits FRACK seconds before incrementing the retry counter and sending the packet again. If the retry count (specified by the RETRY command) is exceeded, the current operation is aborted. If the packet address includes relay requests, the time between retries is adjusted to $FRACK \times ((2 \times m) + 1)$ where m is the number of intermediate relay stations specified. When the retried packet is sent, a random wait time is also added to avoid lockups where two units repeatedly collide with each other.

See also: connect, resptime, retry

- **FSkinv** ON | OFF
default OFF *KAM* RTTY/ASCII/AMTOR

This command controls the polarity of the FSK output of the HF radio connector. When OFF, MARK is open-collector and SPACE is grounded. When ON the polarity of MARK and SPACE are reversed.

- **FULLdup** ON | OFF
default OFF All Units except *KPC-1* Packet

When OFF, the data carrier detect signal is used as a packet collision avoidance signal. When ON, the VHF modem is run full duplex and carrier detect does not inhibit transmission. The full duplex mode may be useful especially for satellite operations using duplex radio setups. Full duplex should not be used unless both you and the station you are communicating with have full duplex capability.

KAM/KPC-4

The FULLDUP command is valid only if one radio port is disabled by setting MAXUSERS to 0/n or n/0.

COMMANDS

- **Gateway** ON | OFF NOT IN KAM V 5.0
default OFF *KAM/KPC-4* Packet

When OFF cross-connecting through the TNCs KA-NODE and digipeating through the callsign specified in MYGATE are not allowed. When ON, connects through the KA-NODE and digipeating from one radio port to the other are allowed.

See also: hid, mygate, mynode

- **Hbaud** n (n = 300, 400, 600 or 1200)
All units Packet

This baud rate specifies the rate of data exchange between the radio stations. The value of HBAUD has NO relationship to the terminal baud rate specified with ABAUD. In order to communicate with other Packet stations, the baud rate must be the same at each end of the link. As a general rule, 300 baud is used on frequencies below 28 MHz, 1200 baud is used on frequencies above 28 MHz. FCC rules currently limit the maximum baud rate to 300 when operating below 28 MHz.

default 1200 *KPC-1/KPC-2*

It is generally no necessary to change the HBAUD setting when operating HF, since HF ON automatically adjusts the HABUD rate.

default 1200 *KPC-2400*

It is generally not necessary to change the HBAUD setting when operating HF, since HF ON automatically adjust the HBAUD rate. An additional HBAUD rate of 2400 is allowed for this TNC. The 2400 rate modem in the KPC-2400 has a bit rate of 2400 but a baud rate of 1200; therefore a setting of HBAUD 2400 may be used at frequencies above 28 MHz.

default 1200/1200 *KPC-4*

default 300/1200 *KAM*
(n = HF 50 – 300/VHF 300, 400, 600, 1200)

This command works slightly differently in the *KAM* than the other dual-port type commands. The HBAUD values allowed on the HF port are 50 to 300 inclusive, and the VHF port will allow 300, 400, 600 and 1200. Entering the command HBaud with a single parameter (**HBAUD 300** for instance) will only set the HF port speed. To set both ports, you must use the form HBAUD speedHF/speedVHF. To set only the VHF port, use the form HBAUD /speedVHF. 1200 baud HF can be accomplished by connecting the HF radio to the VHF port. FCC rules currently limit the baud rate at 300 when operating below 28 MHz.

- **HHeaderIn** ON | OFF V 5.0
default OFF

?????

COMMANDS

- **HELp**
immediate All Units All Modes

Causes a display of all possible commands.

- **HF ON | OFF**
default OFF *KPC-2/KPC-2400* Packet

This commands sets the TNC for operation on the High Frequency bands. With this command ON, the modem output baud rate (HBAUD) is set to 300. The specific tones used are dependent on the current setting of the CCITT and HFTONES commands. Analysis of the tone chart in the CCITT command shows that with HF ON a selection of four different tone pairs are available based on the CCITT and HFTONES command settings. Selection of any particular pairs is not critical, though you may find that one will perform better than another under some band conditions.

See also: ccitt, hbaud, hftones

default OFF *KPC-1*

This commands sets the TNC for operation on the High Frequency bands. With this command ON, the modem output baud rate (HBAUD) is set to 300. The specific tones used are dependent on the current setting of the HFTONES commands.

See also: hbaud, hftones

- **HFTones ON | OFF**
default OFF *KPC-2/KPC-2400* Packet

This command, when used in conjunction with the CCITT and HF commands, selects the particular tone pair to be used. Analysis of the tone chart in the CCITT command will give the combinations possible.

See also: ccitt, hf

default OFF *KPC-1* Packet

This command, when used in conjunction with the HF command selects the particular tone pair to be used.

HF	HFTONE	TONE PAIR
off	off	1200/2200 (Bell 202)
off	on	1200/2200 (Bell 202)
on	off	1070/1270 (Bell 103)
on	on	2025/2225 (Bell 103)

See also: hf

COMMANDS

- **HI**d ON | OFF
default ON KPC-1/KPC-2/KPC-2400
default ON/ON KAM/KPC-4

When ON, an ID packet will be sent every 9.5 minutes, provided that packets are being digipeated through your station, or routed through your KA-NODE, or into your PBBS. This command should be ON if DIGIPEATING, GATEWAY, NODE or PBBS is enabled. If OFF, periodic identification packets will not be sent.

See also: alias, digipeat, gateway, id, numnodes, pbbs

- **I**d
immediate All Units Packet

When this command is entered an identification packet will be forced. This command can be used to insure that your station identification is the last transmission before taking the station off the air. The ID packet is an unnumbered information <UI> packet whose data consists of your station identification as set in MYCALLI. The MYCALL will be appended with "/R", MYALIAS callsign appended with "/D", MYGATE callsign appended with "/G", MYNODE callsign appended with "/N" and MYPBBS callsign appended with "/B" if these functions are enabled. This packet will be addressed to "ID" and digipeated via any addresses specified in the UNPROTO command.

See also: hid, unproto

- **INT**face Terminal | **B**BBS | **H**ost | **K**iss V 3.0
default TERMINAL All Units

When set to TERMINAL, the TNC will operate with a standard terminal or computer running a terminal emulation program. When set to BBS, the TNC deletes certain messages (i.e. *****connect request**, *****FRMR** etc.) for greater compatibility with full-service BBS programs such as WORLI, WA7MBL, CBBS etc. When set to HOST, the TNC will talk to the attached computer using the Kantronics HOST Mode (Packet ONLY). (See the Host Mode Section in the Operating Manual for details.) When set to KISS, the KISS code, as specified by Phil Karn, is implemented for communication to the attached computer. (See KISS Mode section in the Operating Manual.)

After changing the setting of this command, a soft reset must be performed for the new mode to take effect (see RESET).

See also: pmode

- **IN**Vert ON | OFF
default OFF KAM RTTY/ASCII/AMTOR

When ON, signals received in RTTY, ASCII or AMTOR are inverted. While in RTTY, ASCII or AMTOR Modes, entering a **Ctrl-C I** command will toggle the inversion ON and OFF.

See also: Ctrl-C directives in the Directives section

COMMANDS

- **K** V 2.84
 immediate All Units Packet

This single letter command is synonymous with CONVERS. It is included as a single-keystroke convenience for entering Convers Mode.

See also: convers

- **KNtimer n** (n = 0 – 255) V 2.85
 default 15 All Units KA-NODE

If there is no activity (data) on a KA-NODE circuit for n minutes, the KA-NODE will disconnect both the input and output sides of the KA-NODE circuit. Setting KNTIMER to 0 disable this feature.

See also: nrrtime

- **KNXcon [n]** (n =) V 5.0
 default 15

?????

- **Lamtor**
 immediate KAM AMTOR

This command sets the TNC in Listen AMTOR Mode. The TNC will receive either FEC or ARQ signals. The selcall being used by a station sending ARQ phasing signals may also be decoded when in this mode. Such calls will appear on the display as the same four letter group appearing repetitively on the display.

See also: amtor, fec, misschar

- **LCok ON | OFF**
 default ON All Units All Modes

When ON, no character translation occurs in the TNC. If OFF, lower case characters will be translated to upper case before being output to the terminal from the TNC. This case translation is disabled in Packet Transparent Mode.

- **LCRtty ON | OFF**
 default OFF KAM RTTY/ASCII/AMTOR

When ON, lower case characters can be sent and received in RTTY, ASCII and AMTOR Modes. If you are sending lower case RTTY, the other station will print lower case RTTY only if its LCRTTY parameter is also ON. This is accomplished by using the RTTY null character as a special shift character; this is the same method used in RTTY to send the Russian Cyrillic alphabet. If USOS is ON, a received space will cause a shift to the lower case.

See also: usos

COMMANDS

- **LCStream** ON | OFF V 2.3
default ON All Units Packet

When ON, the TNC allows for lower-case characters to be used in stream switching.

See also: status, streamsw

- **LFadd** ON | OFF
default OFF All Units Packet/RTTY/ASCII/AMTOR

When ON, a linefeed character <LF> is added to outgoing packets following each return <CR> transmitted in the packet. This function is similar to AUTOLF, except that the linefeed character are added to outgoing packets rather than to text display locally. This feature will permit you to add linefeeds to outgoing packets if the station you are linked to is receiving overprinted packets on his display and has no local means to correct it. This character insertion is disabled in the Transparent Mode.

See also: autolf

- **LFSup** ON | OFF V 5.0
default ON/OFF KAM

?????

- **LList** ON | OFF V 2.3
default OFF All Units Packet

When ON, stations in the SUPCALLS list attempting to connect to or digipeat through your station will be ignored.

See also: supcalls

- **Lowtones** ON | OFF
default OFF KAM RTTY

When ON, the European low-tones are used with 170, 425 or 850 shift RTTY. These are: Mark = 1275 Hz, Space = 1445 Hz, 1700 Hz or 2125 Hz.

- **MAI** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 Packet
default ON/ON KAM/KPC-4 Packet

When ON, monitored packets include "connected" packets between other stations. If OFF, other stations connected packets will not be monitored. This is a useful arrangement when stations are talking as a group in an unconnected configuration.

See also: monitor

COMMANDS

- **MARK** n (n = 50 – 4000)
default 1600 *KAM* All Modes except CW

This command sets the mark frequency when the SHIFT command is set to modem or in the Packet Mode. It also controls the bargraph mark frequency indication.

See also: shift

- **MAXframe** n (n = 1 – 7)
default 4 *KPC-1/KPC-2/KPC-2400* Packet
default 1/4 *KAM* Packet
default 4/4 *KPC-4* Packet

MAXFRAME sets an upper limit on the number of unacknowledged packets which can be outstanding at any one time. The TNC will send MAXFRAME number of packets in a single transmission, if they are available.

See also: paclen

- **MAXUsers** n (n = 1 – 26)
default 10 *KPC-1/KPC-2/KPC-2400* Packet
default 10/10 *KAM/KPC-4*

This command causes the TNC to allocate the memory required for the maximum number of simultaneous connections you wish to allow. Each connection uses a different stream. In order to direct what you want to say to a different stream you use the STREAMSW character. All streams may be used for outgoing packets, but USERS set the number that may be used for incoming connections, Changing the value of MAXUSERS will cause the TNC to perform a "soft reset". In order to change the current value of MAXUSERS, you must spell out the entire command word. Note, that you may not change the value of MAXUSERS while you are connected, since this would reset TNC and cause all existing connections to be lost.

KAM/KPC-4

The *KAM* and *KPC-4* will allow a setting of 0. If MAXUSERS is set to 0/0, these TNCs will accept only one connect at a time from either port of the TNC. This special condition will be highlighted by being displayed as MAXUSERS 0. This makes it feasible to use the *KAM/KPC-4* with MBL or RLI BBS programs on two frequencies. Setting MAXUSERS to 0/n or n/0 will disable the port designated for 0 and also will permit the TNC to enter the KISS mode on the non-zero port.

See also: status, streamsw, users

- **MBeacon** ON | OFF V 2.7
default ON *KPC-1/KPC-2/KPC-2400* Packet
default ON/ON *KAM/KPC-4* Packet

This command determines whether packets addressed to Beacon or ID will be monitored and displayed on the screen. If you do not wish to monitor Beacon or ID packets, turn this command OFF.

See also: beacon, id, monitor

COMMANDS

- **MCOM** ON | OFF
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When ON, monitored packets include the following AX.25 control packets, if MONITOR is ON. If connected, MCON must also be ON. The "<" and "<<" characters are used to bracket and denote packets received as version 1 or version 2, respectively. The bracketed information will appear at the end of the header information.

- <C> Connect request
- <D> Disconnect request
- <DM> Disconnect Mode
- <UA> Unnumbered Acknowledge

In addition, the following bracketed information will be added to the Information packets as appropriate:

- <UI> Unconnected Information frame
- <Is> Information frame (connected); s = send sequence number

See also: ax25l2v2, monitor, mresp

- **MCon** ON | OFF
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When OFF and connected, you will monitor only those packets addressed to you. Any header information displayed will be determined by the settings of STREAMEV and STREAMCA. When OFF and not connected, all eligible packets (as determined by other monitor commands) will be monitored. When ON, all eligible packets will be monitored whether connected or unconnected.

See also: monitor, streamca, streamev

- **MHClear**
immediate All Units Packet

This command erases the stations heard log.

See also: mheard

COMMANDS

- **MHeard** [S][L]
immediate All Units Packet

This command causes display of a list of stations heard. An asterisk, *, indicates the station was heard through a digipeater. The date/time the station was last heard is also displayed. If the S option is used, i.e. **MHEARD S**, then only the callsigns of the stations heard will be displayed. If the L option is selected, all callsigns contained in the received packet as well as the digipeater paths, are displayed. For example:

```
WDOEMR>ID      10/16/88 14:31:30
VIA TOP, KSBRE, WOXI, SUTNE
```

Here, your station heard WDOEMR transmitting an ID packet. WDOEMR was also using the digipeating path TOP, KSBRE, WOXI, SUTNE. If your station heard WDOEMR via one of these other stations, an asterisk would show by the call or alias of the last digipeater heard and an asterisk would show beside WDOEMR.

See also: daytime, mhclear

- **MIsschar** n (n = \$00 - \$FF) V 2.85
default \$20 KAM AMTOR

This defines the character to be printed on the terminal when operating in the AMTOR Mode B and the received character is invalid or unrecognized.

See also: amtor, lamtor

- **MODemena** ON | OFF
default OFF KPC-1/KPC-2/KPC-2400

This command places the TNC in the Dumb Modem Mode. See the Dumb Modem Mode section of the Installation Manual for details.

- **Monitor** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 Packet
default ON/ON KAM/KPC-4 Packet

When ON, unconnected packets will be monitored unless prohibited by SUPLIST, BUDLIST, CONLIST or LLIST. This will also allow monitoring of other packets if permitted by the other monitor commands. The MONITOR command acts as a master switch for the MAIL, MCOM, MCON, MRESP and MRPT commands. The addresses in the packet are displayed along with the data portion of the packet. Callsigns (to and from fields) are separated by a > and the callsign extension field (SSID) is displayed if it is other 0. All monitor functions are disabled in the Transparent Mode.

When OFF, you will monitor only those stations connected to you, no matter how other monitor commands are set. Any header information displayed will be determined by the settings of STREAMCA and STREAMEV.

See also: budlist, conlist, headerln, mall, mbeacon, mcom, mcon, mresp, mrpt, mstamp, streamca, streamev, suplist

- **MORse** code TX RX

KAM

CW

Where: code is entered as a combination of * and - characters; TX represents a keyboard character entered in hex or decimal and RX denotes the character(s) displayed upon reception, entered in hex, decimal or two alpha characters.

This command is used to define the desired keyboard character and display character(s) for each code listed in the table below. Only those codes listed may defined using the MORSE command; standard MORSE codes may not be redefined.

For example, suppose you wish to define the "wait" code *-*** by the keystroke ^ and have it displayed as BB. You would enter:

cmd: MORSE *-*** \$5e \$4242 <CR> (4 precedes hex codes)

If you try to define a previously defined code, you will get the message **TX CHARACTER ALREADY DEFINED**. In order to delete an entry use the command MORSE code 00 0000 to clear the code and then redefine it. Standard codes may not be redefined. Refer to the ASCII Chart at the end of this book for a listing of hex codes. Codes available for definition by MORSE are:

MORSE CODE	TX	RX
**--	\$00	\$00
---*	\$00	\$00
***-*	\$21 (!)	\$534E (SN)
**_*_	\$00	\$00
*_***	\$25 (%)	\$4253 (AS)
*_*_*	\$2B (+)	\$4152 (AR)
*_--**	\$00	\$00
---	\$00	\$00
-**_--	\$00	\$00
-*_*_	\$26 (&)	\$4B41 (KA)
-*---	\$00	\$00
--*_*	\$00	\$00
---*_	\$00	\$00
*_***_	\$00	\$00

MORSE CODE	TX	RX
*_*_	\$2A (*)	\$4141 (AA)
----	\$00	\$00
_	\$00	\$00
__	\$00	\$00
*_**_	\$00	\$00
*_--_	\$00	\$00
*_--*_	\$00	\$00
-**_*	\$2F (/)	\$2F (/)
-*_**	\$00	\$00
-*_**_	\$28 ((\$28 ((
--**_	\$00	\$00
--*_	\$00	\$00
***_*_	\$23 (#)	\$534B (SK)

If SCREENL is set to a value from 1 to 60. the above table will be displayed in one column instead of two columns.

See also: cw, prosign

- **MResp** ON | OFF
 default OFF *KPC-1/KPC-2/KPC-2400* Packet
 default OFF/OFF *KAM/KPC-4* Packet

When ON, monitored packets include the following AX.25 response packets, if MONITOR and MCOM are ON. If connected, MCON must also be ON. The bracketed information will appear at the end of the header information. The < and << characters are used to bracket and denote packets received as version 1 or version 2, respectively. For example, <<RR1>> denotes a version 2 packet. In addition upper case characters are used to designate commands (polls) and lower case characters are used to denote responses for RR, REJ and RNR. For example, <<rr1>> is a response in version 2.

- <FRMR> Frame Reject
- <REJr> Reject, r = received sequence number
- <RNRr> Device busy, r = received sequence number
- <RRr> Receive Ready, r = received sequence number

In addition, the following bracketed information will be added to the Information packets as appropriate:

- <Isr> Information frame (connected);
 s = send sequence number, r = received sequence number

See also: ax25l2v2, mcom, monitor

- **MRPt** ON | OFF
 default ON *KPC-1/KPC-2/KPC-2400* Packet
 default ON/ON *KAM/KPC-4* Packet

This command affects the way monitored packets are displayed. If ON, the entire digipeat list is displayed for monitored packets and the station that relayed the packet is indicated with an asterisk. The MONITOR command must be ON for this command to work and if connected, MCON must also be ON. If OFF, only the originating station and the destination station callsign are displayed for monitored packets.

See also: monitor

- **MStamp** ON | OFF
 default OFF All Units Packet

This command enables time stamping of monitored packets. The date and time information is then available for use for automatic logging of packet activity or other computer applications. The date and time are set initially by the DAYTIME command and the date format is determined by the DAYUSA command. The MONITOR command must be ON for this command to work and if connected, MCON must also be ON.

See also: cstamp, daytime, monitor

COMMANDS

- **MYAlias** xxxxxx-n
default MYCALL *KPC-1/KPC-2/KPC-2400* Packet
default MYCALL/MYCALL *KAM/KPC-4* Packet

This command allows the entry of an alternate identifier to be used for packet digipeat operations. For example: you may enter LAW-3 as the MYALIAS, which would be easier to remember for stations wishing to digipeat through a station in Lawrence, enroute to a station more distant. Enter up to six characters, using a callsign (plus an SSID) which is different than that used for MYCALL, MYNODE, MYPBBS or MYGATE.

See also: alias, hid

- **MYAutost** xxxxxxxx V 3.0
default MYCALL *KAM* RTTY/ASCII

This command specifies the callsign used for automatically starting receive operation in RTTY and ASCII when the AUTOSTRT command is ON. The callsign may be up to seven (7) characters long, allowing MARS callsigns.

See also: autostrt

- **MYcall** xxxxxx-n
default MYCALL All units Packet

This command tells the TNC what its callsign is. When the TNC is first turned on out of the box or after a hard reset, it ask you for your callsign – there is NO DEFAULT. The callsign you enter is placed in this parameters. The extension n is called a Substation ID (SSID) and is defaulted as 0, but may be any number from 0 to 15. All packets originated by the TNC will contain this callsign in the FROM address field. Any packets received by the TNC with this callsign in the TO address field or digipeat fields will be responded to appropriately (connect, ack, digipeat etc.).

See also: digipeat, id, myalias, mygate, mynode, mypbbs

- **MYGate** xxxxxx-n
default MYCALL *KAM/KPC-4* Packet

This command tells the TNC what its gateway callsign is. Another user may digipeat from one radio port to the other if MYGATE is specified in the Packet digipeat field and GATEWAY is ON. Enter up six characters, using a callsign (plus SSID) which is different than that used for MYCALL, MYALIAS, MYPBBS or MYNODE.

See also: gateway, hid

- **MYGRoup** [???] V 5.0
default MYCALL, xxxxxxxx (#####) [MYCALL] *KAM*

?????

COMMANDS

- **MYNode** xxxxxx-n V 2.8
default MYCALL All Units KA-NODE

This command tells the TNC what callsign is to used when a remote station is connecting to the KA-NODE. Enter up six characters, using a callsign (plus an SSID) which is different than that used for MYCALL, MYALSIAS, MYPBBS or MYGATE.

See also: digipeat, ndwild, unmnodes

- **MYPbbs** xxxxxxx-n V 3.0
default MYCALL All Units PBBS

Enter up to six characters which will be used as the operating address for your Personal Packet Mailbox. Enter up to six characters, using a callsign (plus an SSID) which is different than that used for MYCALL, MYALIAS, MYNODE or MYGATE.

See also: ppbs

- **MYPTcall** xxxxxxxx V 6.0
default mycall KAM PACTOR

Establishes callsign used for PACTOR link. Up to 8 characters/numbers may be entered.

- **MYRemote** xxxxx V 5.0
default blank

?????

- **MYSel4** xxxx V 3.0 – NOT IN V 5.0
KAM AMTOR

The 4 character selcal specified by xxxx will be recognized, when operating in AMTOR Mode A, as your station identification. The convention used for AMTOR selcals is to use the first letter and then the last three letters of your callsign. If your callsign has only three letters, use the first letter twice. For example use WWXI for W0XI or use DCXJ for DC7XJ. The MYSEL4 will also accept 4 or 5 digit numbers and generate the corresponding 4 character selcal automatically from these numbers. (See the AMTOR section in the Operating Manual.)

See also: amtor fec, mysel7, myselcall

COMMANDS

- **MYSEL7** xxxxxxxx V 3.0 – NOT IN V 5.0
KAM AMTOR

The 7 character selcal specified by xxxxxxxx will be recognized, when operating in the AMTOR Mode A resulting in a link using the AMTOR 625 specification. There is no standard convention at this time for selecting a 7 character selcal, so you may choose any valid AMTOR selcal character as your selcal. The valid characters that may be used for a seven character selcal are A, B, C, D, E, F, I, K, M, O, P, Q, R, S, T, U, V, X, Y and Z. This limitation is due to the checksum calculations used in a CCIR 625 selcal, and means you cannot use the letters G, H, J, L, N or W as part of your 7 character selcal. The MYSEL7 will also accept a 9 digit number and generate the corresponding 7 character selcal automatically from these numbers. (See the AMTOR section in the Operating Manual.)

See also: amtor, fec, mysel4, [myselcall](#)

- **MYSelcall** V 5.0
default MYCALL, xxxxxxxx (#####) [MYCALL] KAM
-

- **NAVClr** V 3.0
immediate KAM NAVTEX/AMTEX

This command will clear the list of messages which have been received in the NAVTEX/AMTEX mode. Any message which has previously been received will be eligible to be received again.

See also: navtex

- **NAVErr** n (n = 0 – 10) V 3.0
default 5 KAM NAVTEX/AMTEX

The NAVERR command specifies the maximum percent of errors allowed in a NAVTEX/AMTEX message before the message is considered to be invalid. If the message is received with tan n % errors, that same message number will not be sent to the terminal if received a second time. If the received message contains excessive errors, the error message *****TOO MANY ERRORS XXXX** will be sent the terminal (xxxx represents the NAVTEX/AMTEX message identification). This error message indicates that the NAVTEX/AMTEX message will be printed again when received.

See also: navtex

- **NAVLog** V 6.1
immediate KAM

Displays a list of NAVTEX messages that have been properly received in the NAVTEX Mode.

COMMANDS

- **NAVMsg** c[cccc...] | ALL | NONE (c = A – Z) V 3.0
default ALL **KAM** NAVTEX/AMTEX

The NAVMSG command specifies which classes of NAVTEX messages will be sent to the attached terminal. Three classes (A, B and D) must always be sent according to the specification, but may be eliminated by the user. If any of these required message classes are not selected, the **KAM** will issue a warning message. Specifying ALL will set the NAVMSG to copy all classes of messages and setting NAVMSG NONE will exclude all classes. See the NAVTEX section of the Operating Manual for more details.

See also: navsta, nactex

- **NAVSta** c[cccc...] | ALL | NONE (c = A – Z) V 3.0
default ALL **KAM** NAVTEX/AMTEX

The NAVSTA command specifies which originating stations will be copied in the NAVTEX mode. Each transmitting station uses a unique identifier, allowing you to select only those stations of interest in your area. If you specify ALL, the **KAM** will copy all NAVTEX stations, Specifying NONE will disable copying of any NAVTEX station, thus effectively disabling the NAVTEX mode and will also cause a soft reset. This will free about 725 bytes of memory normally required for NAVTEX operation. See the NAVTEX section of the Operations Manual for more details.

See also: navmsg, navtex

- **NAVTex** V 3.0
immediate **KAM** NAVTEX/AMTEX

This is an immediate command that will place your **KAM** into the NAVTEX mode of operation. This will also allow you to copy AMTEX messages (refer to the 8th Computer Networking Conference papers for details). See the NAVTEX section of the Operating Manual for more information.

See also: navclr, naverr, navmsg, navsta, pmode

- **NDHClear** V 2.85
immediate All Units Packet

This command will clear the list of nodes heard by the TNC.

See also: ndheard

COMMANDS

- **NDHeard** [S | L] V 2.8
immediate All Units Packet

This command allows the operator to display a list of Nodes whose ID packet has been heard by the TNC. The list includes KA-NODEs as well as TheNet and NET/ROM nodes. TheNet and NET/ROM nodes are identified as:

ALIAS (CALLSIGN)

and Kantronics KA-NODEs will be identified as:

MYNODE (MYCALL)

An asterisk, *, indicates that the station was heard through a digipeater. The date/time the station was last heard is also displayed. If the S option is used, i.e. **NDHEARD S**, then only callsigns of the stations heard will be displayed. If the L option is selected, all callsigns contained in the received packet are displayed. (See MHEARD for display.)

See also: mynode ndhclear

- **NDWild** ON | OFF V 2.85
default OFF All Units KA-NODE

When OFF, the KA-NODE will only recognize connect request directed to the MYNODE call. When ON, connect requests to any SSID of the MYNODE call will be recognized as connects to the KA-NODE, if that SSID is not being used for any other ID in the TNC.

See also: myalias, mycall, mygate, mynode, mypbbs

- **NEwmode** ON | OFF
default ON All Units Packet

When ON, the TNC will return to Command Mode if the station on the current I/O stream disconnects. The TNC will not return to Command Mode if the station disconnecting is on a different stream. When OFF, a disconnect will not cause the TNC to change modes.

See also: connect, disconnect, status

- **NOmode** ON | OFF V 2.3
default OFF All Units Packet

When OFF and a connection takes place, the TNC will change to whatever mode is specified in CONMODE. When ON, the TNC stays in Command Mode after connecting to another station; that is, it does not immediately change to Convers or Transparent Mode.

See also: conmode, connect

COMMANDS

- **NText** message (up to 128 characters) V 2.84
default (blank) All Units KA-NODE

This entry specifies customized text to be sent with the initial KA-NODE sign-on message (when the KA-NODE is connected to be a remote station). Enter any combination of characters and spaces up to a maximum length of 128. Entering a single % will clear NTEXT.

See also: mynode, nummodes

- **NUcr** n (n = 0 – 31)
default 0 All Units All Modes

This command determines the number of nulls sent to the computer or terminal after a <CR> in order to enable a transmission delay following any <CR> sent to the terminal. This is useful for some hardcopy terminals.

- **NULf** n (n = 0 – 31)
default 0 All Units All Modes

This command determines the number of nulls sent to the terminal after a <LF>, in order to enable a transmission delay following any <LF> sent to the terminal. This is useful for some hardcopy terminals.

- **NUMnodes** n (maximum depends on RAM) V 2.8
default 0 All Units KA-NODE

This command is used to set the number of allowable circuits through the KA-NODE. For example, if you wish to allow up to 6 simultaneous circuits through the node, set **NUMNODES 6**. The number allowed will depend upon the amount of RAM available in your TNC. If you select n larger than the available RAM will allow, an **out of range** message will be returned to you. Generally, set the amount of RAM required first for your PBBS (personal bulletin board) and then set the desired number of circuits. Approximately 4k of RAM is used for each circuit. This command will cause a soft reset.

See also: mynode

- **Oneradio** ON | OFF
default OFF KPC-4 Packet

This command can be used only with certain Kantronics' external modems installed in radio Port 2. Depending upon the modem, it may be possible to connect both radio ports in parallel to one radio. The **KPC-4** then could determine whether an incoming packet was normal (1200 baud FSK) or special (such as 2400 baud QPSK) and react accordingly. See the documentation that comes with the external modem for more details. If the external modem cannot support the ONERADIO command, it is ignored.

COMMANDS

- **PActen** n (n = 0 – 255)
 default 128 *KPC-1/KPC-2/KPC-2400* Packet
 default 128/128 *KAM/KPC-4* Packet

This command specifies the maximum length of the data portion of a packet. The TNC will automatically send a packet when the number of input bytes reaches n. This value is used in both Convers and Transparent. Modes. A value of 0 means 256 bytes.

See also: maxframe

- **PACTime** (Every | After)n (n = 0 – 255)
 default After 10 All units Packet

This parameter is always used in Transparent Mode and will also be used in Convers Mode if CPACTIME is ON. When After is specified, bytes are packaged when input from the terminal stops for n × 100 ms. When *Every* is specified, input bytes are packaged and queued for transmission every n × 100 ms. A zero length packet is never produced and the timer is not started until a new byte is entered. If Every or After is not given, the current state is retained.

See also: cpactime, trans

- **PACTOr** [!][xxxxxxxx] V 6.0
 immediate *KAM* PACTOR

Entering PACTOR with no parameter will place the KAM in PACTOR Standby, allowing you to respond to an incoming link request or allowing you to transmit a CQ or other broadcast. By using the optional callsign parameter, this command will initiate a link attempt wit station *xxxxxxxx*. If the optional ! is given, the attempt will use the long-path protocol, allowing longer distance communications. You can discontinue the link attempt or break an existing link with the **Ctrl-C D** directive, which will leave you in the PACTOR Standby Mode or with the **Ctrl-C X** directive which returns you to Packet Mode (**cmd:** prompt).

- **PARity** n (n = 0 – 4)
 default 4 All units Packet

This command sets the Parity mode for output to the terminal according to the following table:

n	Parity
0	odd
1	even
2	mark
3	space
4	none (no modification)

The TNC can only send serial output with 8 data bits and one stop bit. Setting the PARITY parameter defines the eighth bit. In Command Mode the eighth bit is automatically stripped; in Convers Mode and ASCII mode stripping of the eighth bit is determined by 8BITCONV; in Transparent Mode the eighth bit is sent out as received. This command corresponds to the setting of parity in your communications program.

See also: 8bitconv

COMMANDS

- **PASs** n (n = \$00 – \$FF)
 default \$16 (Ctrl-V) All Units Packet

This command selects the ASCII character used for the pass input editing command. You may use this character to send any character in a packet in Converse Mode, even though that character may have a special function. For example, if you wish to send a COMMAND character (Ctrl-C) as part of the packet, you can do so by preceding it with the PASS character. The character will be sent rather than returning the TNC to Command Mode. In Transparent Mode, all characters are passed, there are no special functions except the one combination to get out of transparent.

- **PASSALL** ON | OFF V 2.3
 default OFF *KPC-1/KPC-2/KPC-2400* Packet
 default OFF/OFF *KAM/KPC-4*

When OFF, packets will only be displayed if the CRC (error checking) is correct and according to monitor commands. When this command is ON, the TNC will accept packets, regardless of whether or not the CRC is correct. The TNC will attempt to decode the address field as well as the data field and display the packets as specified by other commands such as MONITOR. The entire packet, determined by the beginning and ending flags, must be received before an attempt is made to decode. If both flags are not received the data will not be decoded. MHEARD and NDHEARD logging are disabled when PASSALL is ON.

- **PBBS** n (maximum depends on RAM) V 2.70
 default 0 All Units PBBS

Setting n greater than 0 allocates memory and activates the Personal Mailbox in the TNC. The amount of memory allocated will be n kilobytes and may be limited by other functions requiring dynamic memory (i.e. NUMNODES, MAXUSERS and also the *KAM* NAVSTA). Changing the size of the PBBS memory allocation will not affect the contents of the mailbox (messages will be preserved) so long as sufficient memory remains allocated to store the existing messages. Using the PBBS command with n equal to the current size will renumber the messages in the mailbox beginning with message number 1. If n is a different size, the messages will not be renumbered. This command causes a soft reset if n is different from its previous value. Turning off the TNC will destroy all messages in the mailbox, unless you are using the optional Battery Backup or Smart-Watch.

See also: *cmsg*, *mypbbs*

- **PBHeader** ON | OFF V 5.0
 default ON *KAM*

?????

- **PBL**o ? V 5.0
 default OLD FIXED *KAM*

?????

COMMANDS

- **PBPerson** ON | OFF V 2.85
 default OFF All Units PBBS

When OFF, the personal mailbox will allow messages to be sent to any callsign. When ON only messages addressed to the MYCALL or MYPBBS callsign will be accepted.

See also: mycall, mypbbs, pbbs

- **PErm**
 immediate All Units

This command causes any parameters changed since the last PERM command to be made "permanent"; all values are burned into the EEPROM. As this process can not be undone by turning the unit off, care should be taken to see that the correct values have been selected. The EEPROM chip can be PERMed a minimum of 1,000 times, typically over 10,000 times. The RESTORE D command or a Hard Reset (as described in the Installation Manual) will reinstall the factory default parameters. If using the optional Battery Backup or SmartWatch all changed parameters are backed up immediately and PERM is not necessary.

See also: restore

- **PERSist** n (n = 0 – 255) V 2.7
 default 63 *KPC-1/KPC-2/KPC-2400* Packet/TCP-IP
 default 192/63 *KAM* Packet/TCP-IP
 default 63/63 *KPC-4* Packet/TCP-IP

n is used to determine if a packet will be sent after SLOTTIME expires. For example, let's assume a PERSIST setting of 63 and a SLOTTIME setting of 10. This slottime setting corresponds to 100 milliseconds. When the TNC detects that the channel is clear and available (no carrier is detected), it starts a timer (SLOTTIME). When the timer expires (100 ms in our case) the TNC generates a random number between 0 and 255. If the generated number is equal to or less than the PERSIST value, the TNC keys up the transmitter and sends the data packet. With our setting of 63 the odds of this occurring after the first slottime are 1 in 4. (Actually the probability is PERSIST plus 1 divided by 256.) If the TNC generated random number is greater than PERSIST, the TNC restarts the timer and waits for the timer to expire again before generating a new random number. This is repeated until the TNC gains channel access and sends its packet of information.

The algorithm used to determine whether or not to transmit using the PERSIST/SLOTTIME method has been show to be considerably more sophisticated than the DWAIT method. used by most standard AX.25 Packet stations. The result of using the persistence algorithm is increased thru put under most channel conditions. Making SLOTTIME smaller will cause the TNC to generate the random number more frequently, whereas raising the PERSIST value will give a better chance (improve the odds) of transmitting the data. Through careful choice of these values, it is possible to improve data thru put while at the same time permitting shared channel usage by other Packet stations. The persistence algorithm has been added on top of the DWAIT algorithm.

See also: slottime

COMMANDS

- **PId** ON | OFF V 2.3
 default OFF *KPC-1/KPC-2/KPC-2400* Packet
 default OFF/OFF *KAM/KPC-4* Packet

When OFF, only those packets with a protocol ID of \$F0 (pure AX.25) are displayed. When ON, all packets are displayed. Some of the information in non-AX.25 (for example: TCP/IP, NET/ROM or TheNet) packets can cause some computers to lock up.

- **PMode** x (x = **N**one, **A**scii, **A**Mtor, **C**W, **F**ec, **R**tty, **N**Avtex)
 default NONE *KAM*

This command is used to determine the mode the TNC will be in at power-on, If INTERFACE is not set to KISS or HOST. For example, if PMODE RTTY is used, the TNC will power-on in RTTY ready to operate at the baud rate specified in RBaud, and no command prompt, **cmd:**, will appear. If not using the Battery Backup or SmartWatch option this must be PERMed to be in affect after the power is turned off.

See also: intface

- **POrt HF | VHF** (*KAM*) 1 | 2 (*KPC-4*)
 default VHF *KAM* Packet
 default 1 *KPC-4*

This command determines the radio port to which the I/O will be addressed at power-on. The streamswitch characters can then be used to switch between radio ports. If not using the Battery Backup or SmartWatch option this must be PERMed to be in affect after the power is turned off.

See also: streamsw

- **POStkey** n (n = 0 – 15) V 3.0
 default 12 *KAM* All Modes

This command sets the time delay after the last data has been sent to the radio before the PTT line is released on the HF port of the *KAM*. The audio will be turned off n × .83 milliseconds before releasing the PTT line.

See also: prekey

- **PREkey** n (n = 0 – 15) V 3.0
 default 12 *KAM* All Modes

This command sets the time delay between the assertion of PTT and the beginning of any audio from the *KAM* HF port to the radio. The audio will begin n × .83 milliseconds after the PTT line is activated.

See also: postkey

COMMANDS

- **PROsign** V 2.84
 default \$5C (\) KAM CW

The PROSIGN command is used to select the character to be used as the lead-in character for forming a CW prosign. When the selected character is entered during CW transmission or within text to be used for CW transmission, it will cause the NEXT TWO character codes to be combined. For example, \AS will cause the codes for A and S to be combined into the "wait" code or "AS".

See also: morse

- **PTDown** *n* (*n* = 2 – 30) V 6.0
 default 6 KAM PACTOR

Sets the number of consecutive bad packets received before switching to 100 baud.

- **PTERrs** *n* (*n* = 30 – 255) V 6.0
 default 80 KAM PACTOR

Sets the time-out attempts for PACTOR. When attempting to link with another station, unit times out after *n* attempts without response. When already linked, reception of *n* consecutive faulty blocks results in timeout.

- **PText** message (up to 128 characters) V 2.84
 default (blank) All Units PBBS

This entry specifies the customized text sent with the initial PBBS (personal mailbox) sign-on message (when the PBBS is connected to by a remote station). Enter any combination of characters and spaces up to a maximum length of 128. Entering a single % will clear PTEXT. You should not have the > character in your PTEXT, as this is reserved by BBS systems for their prompt.

See also: pbbs

- **PTFecspd** 100 | 200 V 6.0
 default 100 KAM PACTOR

This command will set the speed to be used for PACTOR FEC transmissions. When set to 100, all FEC transmissions will be at 100 baud and when set to 200, FEC transmissions will be at 200 baud.

- **PTHuff** ON | OFF V 6.0
 default OFF KAM PACTOR

When ON, allows Huffman compression of 7-bit data. When OFF, Huffman compression is disabled, resulting in 8-bit ASCII for all transmissions.

- **PTListen** V 6.0
 immediate KAM PACTOR

Places the KAM in the PACTOR Listen Mode. This will allow you to copy FEC or LINKED stations using PACTOR. Use the Ctrl-C X directive to return to the command prompt.

COMMANDS

- **PTRpt** *n* (n = 2 – 5) V 6.0
 default 2 KAM PACTOR

When sending an unproto (FEC) message (i.e. calling CQ), the information will be transmitted *n* times. This means that each frame will be transmitted *n* times before the next frame, but the receiving station will normally display the frame only once.

- **PTSi** ON | OFF V 6.0
 default OFF KAM PACTOR

When PTSI is OFF, supervisory information exchanged between two PACTOR units is not displayed. When ON supervisory information is displayed.

- **PTSUM** *n* (n = 0 – 120) V 6.0
 default 5 KAM PACTOR

When linked in PACTOR, the KAM will attempt to assemble up to *n* received frames to obtain a valid frame. This process is called memory ARQ. When a frame is received, the KAM checks the CRC-16 checksum and if it is valid, that frame is stored in memory. The sending station will then repeat the frame and the KAM will check again to see if the frame is completely correct. If not, the KAM attempts to assemble a good frame by combining the frames received.

- **PTTries** *n* (n = 0 – 9) V 6.0
 default 2 KAM PACTOR

Sets the maximum number of attempts to speed up to 200 baud. If unsuccessful after *n* attempts, the KAM will remain at 100 baud until it receives PTUP consecutive good frames.

- **PTUp** *n* (n = 2 – 30) V 6.0
 default 3 KAM PACTOR

Sets the number of consecutive good packets received before requesting a switch to 200 baud PACTOR.

- **RBaud** *n* (n = 20 – 500) RTTY
 default 45 KAM

This command sets the default baud rate that may be used during RTTY operation. It also sets the baud rate used with PMODE if RTTY is specified as that parameter. Your favorite RTTY speed can be entered here as RBAUD, and when operating at any other speed, instant reconfiguration to RBAUD speed can be had by use of **CTRL-C Ø** command.

See also: pmode, rtty; Ctrl-C *n* in the Directive section

COMMANDS

- **REConnec** call (VIA call2, call3 ... call9) NOT IN KAM V 5.0
immediate All Units Packet

This command may be used to change the path by which you are currently connected to another station. It may only be used when you are connected on the current stream to the station you wish to reconnect to, or while attempting to connect to a station.

– CAUTION –

Packets enroute between your station and the reconnected station may be lost at the time the reconnected is executed.

See also: connect

- **REdisplay** n (n = \$00 – \$FF)
default \$12 (Ctrl-R) All Units All Modes except WEFAX

This command is used to change the REDISPLAY-packet input editing character. The parameter n is the ASCII code for the character you want to type in order to REDISPLAY the packet currently being entered.

You can type this character to cause the TNC to redisplay the packet you have begun. When you type the REDISPLAY-packet character, the following things happen: First, type-in flow control is released (if FLOW was enabled). This displays any incoming packets that are pending. Then a \ (backslash) character is displayed and the packet you have begun is redisplayed on the next line. If you have deleted and retyped any character, only the final form of the packet will be shown. You are now ready to continue typing where you left off. Incoming packets will continue to be displayed until you type the next character to be inserted into the packet.

You can use the REDISPLAY-packet character to see a "clean" copy of your input if you are using a printing terminal (or have BKONDEL OFF) and you have deleted characters. The REDISPLAY-packet will show the corrected text.

You can also use this character if you are typing a message in Convers Mode and a packet comes in. You can see the incoming message before you send your packet, without canceling your input.

In non-packet modes you can use this character to see what characters are still in your transmit buffer.

See also: bkondel, canline, canpac, flow

- **RELink** ON | OFF V 2.8
default OFF *KPC-1/KPC-2/KPC-2400* Packet
default OFF/OFF *KAM/KPC-4* Packet

When OFF, the TNC operating with AX25L2V2 ON does not attempt automatically reconnect. When ON, the TNC operating with AX25L2V2 ON will attempt to automatically reconnect after RETRY is exceeded.

The KA-NODE and the PBBS will never attempt to reconnect regardless of the setting of this command. If using AX.25 Level 2 Version 1 (AX25L2V2 OFF) this command has no effect.

See also: ax25l2v2, retry, tries

COMMANDS

- **REPhase** ON | OFF V 3.0
default ON KAM AMTOR

When ON, the KAM will automatically attempt to rephase with the other station if repeated errors occur. When OFF, repeated errors will cause the KAM to return to AMTOR standby mode.

- **RESet**
immediate All Units

This command is used to perform a soft reset. Any parameters changed but not PERMed are retained. What is in the mailbox (PBBS) is kept and the NDHEARD and MHEARD logs are not cleared. In the KAM, NAVTEX message numbers which have been correctly received, are not cleared. Any existing connections will not be recognized by your TNC even though the other end still believes it is connected to you. The initial sign-on message will be displayed.

See also: `interface`, `maxusers`, `numnodes`, `pbbs`, `pmode`, `port`, `restore`

- **RESptime** n (n = 0 – 255)
default 5 *KPC-1/KPC-2/KPC-2400* Packet
default 5/5 *KAM/KPC-4* Packet

The number specified establishes a minimum delay, in 100 ms increments, that is imposed on acknowledgment of information-bearing packets (I-frames). Delay may run concurrently with DWAIT (PERSIST and SLOTTIME) and any other random delays in effect. This command is useful in avoiding collisions during such activity as file transfers using full-length packets. This timer is suspended whenever PTT or carrier detect is present operating half-duplex.

See also: `frack`

- **RESTORE** [Default] V 3.0
immediate All Units

When RESTORE is given without any arguments, the TNC will read all parameters from the EEPROM and then perform a soft reset. This returns the TNC to the parameters you last PERMed, even if you have a Battery Backup or SmartWatch installed. RESTORE will set the ABAUD to the value PERMed in the EEPROM and immediately switch to the baud rate. If the last PERMed value for the PBBS is large enough to accept all messages in your mailbox, then no messages will be lost by performing the RESTORE command. If the command **RESTORE D** is given, the TNC will revert to factory default settings, ask for your callsign and then perform a soft reset. The ABAUD parameter will be set to 0 but the unit will not perform the autobaud routine. These settings are not PERMed, so turning the unit OFF and then ON will return you to the EEPROM values or, if Battery Backup/SmartWatch is installed, to the RAM values.

See also: `perm`, `reset`

COMMANDS

- **RETry** n (n = 0 – 15)
default 10 *KPC-1/KPC-2/KPC-2400* Packet
default 10/10 *KAM/KPC-4* Packet

This command specifies the number of packet retries. Packets are re-transmitted n times before the operation is aborted. The time between retries is specified by the command FRACK.

See also: ax25l2v2, frack, relink, tries

- **RIng** ON | OFF
Default ON All Units Packet/KA-NODES/PBBS

When ON, three bell characters (\$07) are sent to the terminal with each *****connected to** message when another station initiates the connect.

- **RNrtime** n (n = 0 – 255) V 2.85
default 0 All Units Packet/KA-NODES/PBBS

RNRTIME is set in 10 second increments. If a connection stays in a remote device busy state (continues to receive RNR frames) for RNRTIME, the TNC will disconnect. If a KA-NODE connection stays in a remote device busy for RNRTIME the KA-NODE will disconnect the input and output sides of the KA-NODE circuit. Setting RNRTIME to 0 disables this function.

See also: mresp

- **RTExt** text V 5.0
default *blank* *KAM*

?????

- **Rtty** [n] (n = 20 – 500)
immediate *KAM* RTTY

This command places the TNC in RTTY Mode. The parameter n sets the transceiver baud rate. If n is not specified, the baud rate specified in RBAUD is used.

See also: autostrt, canline, pmode, rbaud

- **SCreen** n (n = 0 – 255)
default 0 All Units All Modes

This value is used to properly format what is sent to your terminal. A <CR> sequence is sent to the terminal at the end of a line when n characters have been printed. A value of zero inhibits this action.

See also: autolf

COMMANDS

- **SEndpac** n (n = \$00 – \$FF) Packet
 default \$0D All Units

This command specifies a character that will force a packet to be sent in Convers Mode. In the Convers Mode, packets are sent when the SENDPAC character is entered or when PACLEN is achieved.

See also: cpactime, cr

- **SHift** n (n = 170, 425, 850 or Modem) All Modes except CW
 default 170 *KAM*

This command sets the default shift used in non-CW modes. When modem is specified, the MARK and SPACE commands set the mark and space frequencies used. The modem tones are always selected for Packet operation. Once you have entered a non-Packet mode, **CTRL-C S** can be used to change shifts without affecting the SHIFT parameter.

See also: mark, space

- **SLovertime** n (n = 0 – 255) V 2.7
 default 10 *KPC-1/KPC-2/KPC-2400* Packet
 default 5/10 *KAM* Packet
 default 10/10 *KPC-4* Packet

n specifies the amount of time, in 10 millisecond increments, between successive tries of the persistence algorithm.

See also: persist

- **SPace** n (n = 50 – 4000) All Modes except CW
 default 1800 *KAM*

This command sets the space frequency used when the SHIFT command is set to the modem or in the Packet Mode. It also controls the bargraph space frequency indication.

See also: shift

- **STARt** n (n = \$00 – \$FF) All Modes
 default \$11 (Ctrl Q) All Units

This command specifies the character sent by the computer to the TNC to restart input from the TNC. If set to \$00 only hardware flow control will be used. For software flow control, set this parameter to the character the computer will send to restart data flow.

See also: stop, xflow, xoff, xon

COMMANDS

- **STATShrt** ON | OFF
default ON All Units Packet

If ON, entry of the STATUS command will display only the current I/O stream and any other streams having a connected status. If OFF, entry of the STATUS command will display all streams allowed by MAXUSERS, PBBS and NUMNODES.

See also: status

- **Status**
immediate All Units Packet

This command will display both the identifier and link state of all streams. If STATSHRT is ON only active streams will be displayed. The current input and output (I/O) stream is also indicated. A pound sign (#) indicates that there is unacknowledged data in the buffers for that stream. The following is an example of a display which may result from entry of the STATUS command, with NUMNODES set to 2, MAXUSERS 10 and STATSHRT OFF:

```
cmd: Stat
A  stream - I/O  CONNECTED TO WOXI
B  stream -      CONNECTED TO NOAPJ
C  stream -      DISCONNECTED
.....
.....
I  stream -      CONNECTED TO NQAL VIA LAW
J  stream -      #CONNECTED TO KE0H
Ain DISCONNECTED
Aout DISCONNECTED
Bin DISCONNECTED
Bout DISCONNECTED
```

See also: maxusers, nzmnodes, pbbs, statshrt, streamsw

- **STOp** n (n = \$00 – \$FF)
default \$13 (Ctrl-S) All Units All Modes

This command specifies the character sent by the computer to the TNC to stop input from the TNC. If set to \$00 only hardware flow control will be used. For software flow control set this parameter to the character the computer will send to stop data flow.

See also: start, xflow, xoff, xon

- **STREAMCa** ON | OFF
default OFF All Units Packet

When monitoring packets addressed only to you, setting the command ON will enable the display of the callsign of the connected-to station following the stream identifier of the connection (controlled by STREAMEV). This is especially useful when operating with multiple connections allowed.

See also: mcon, monitor, streamev

COMMANDS

- **STREAMEv** ON | OFF
default OFF All Units Packet

When OFF, the stream indicator is displayed only when a change in streams occurs. When ON, the stream indicator will be displayed with every incoming packet. This command takes effect when monitoring only those packets addressed to you.

See also: mcon, monitor, streamca, streamsw

- **STReamsw** n (n = \$00 – \$FF)
default \$7C (|) *KPC-1/KPC-2/KPC-2400* Packet
default \$7E/\$7C (~/|) *KAM* Packet
default \$7C/\$7E (|/~) *KPC-4* Packet

This command selects the character(s) to be used to signify that a new "stream" or connection channel is being addressed. To change streams you must type streamswitch character followed immediately by the stream designator. The stream designator is an alphabetic character A through Z limited by the value of MAXUSERS. If STREAMSW is set to a dollar sign (\$24) you will need to enter numerical code type parameter values in decimal. Or precede the \$ with the PASS character in order to enter hex numbers.

The character selected can be PASSEd in the Convers Mode by using a special PASS character and will always be passed as data in in the Transparent Mode. If operating in the Transparent Mode and you wish to change streams, you must first return to the Command Mode.

See also: maxusers, pass, status

- **SUPCalls** [+ | -]callsign or NONE
default NONE All Units Packet

A list up to 10 callsigns for use with SUPLIST or LLIST. To delete or add individual entries precede the callsign with a - or + respectively. For example to delete W0EMR type **SUPC -W0EMR**.

See also: llist, suplist

- **SUplist** OFF(NO, NONE) | TO | FROM | BOTH(ON, YES)
default OFF All Units Packet

When OFF, SUPLIST will allow monitoring of all eligible packets (according to other monitor commands) even if the SUPCALLS list has callsigns in it. When BOTH or ON, packets addressed to or from these stations whose calls are listed in the SUPCALLS will not be monitored. If SUPLIST is TO, only those packets addressed to a station in the SUPCALLS list will not be monitored, those from that station will be monitored. When set to FROM, those packets addressed from the stations in SUPCALLS will not be monitored, but those packets addressed to the stations in the SUPCALLS list will be monitored. Note that SUPLIST takes precedence over BUDLIST. For instance if you have W0ABC in your SUPCALLS with SUPLIST TO and you have W0DEF in your BUDCALLS with BUDLIST BOTH, then packets from W0DEF to W0ABC will NOT be monitored.

See also: monitor, supcalls

COMMANDS

- **SWDETLed** ON | OFF
default OFF KPC-1 Packet

*** DO NOT turn ON this command unless you have completed the SWDETLed Modification as detailed in the Installation Manual. ***

When ON (BE SURE YOU HAVE DONE THE REQUIRED HARDWARE MODIFICATION), the RCV LED will light to indicate that carrier is being detected by the software carrier detect routine. When OFF, the RCV LED will not light under any circumstance.

See also: cd

-
- **SWp** u,d,t V 3.0
default 17,17,108 *KPC-1/KPC-2/KPC-2400*
default 25,8,70/17,17,108 *KAM*
default 17,17,108/17,17,108 *KPC-4*

This command sets the parameters used by the TNC for software carrier detect. The first number (u) is used to increment a counter when a valid mark/space or space/mark transition occurs in the received signal (i.e. transition occurs at the beginning of a bit time). The second number (d) is a penalty subtracted from the counter when a transition occurs in the middle of a bit time. The t value is the threshold value – when a counter total reaches this value, the carrier detect will be set true. Once carrier detect is active, the counter must drop to 0 before carrier detect is again made false.

See also: cd

-
- **TRACe** ON | OFF
default OFF All units Packet

When ON, all received frames are displayed in their entirety, in hexadecimal, including all header information. All packets which are also eligible for monitoring will be displayed in normal text.

-
- **Trans**
immediate All Units Packet

This command causes immediate exit from Command Mode into Transparent Mode. The current link state is not affected. The 8th bit is sent out as received from the terminal, no matter how 8BITCONV and PARITY are set. Parity settings in the sending and receiving computers should be set the same for meaningful communications. There are no special editing characters, all characters are sent out as received. To get out of Transparent, send the TNC a modem break, or see CMDTIME for a special sequence. This mode is effective for file transfers, but would not normally be used for chit-chat.

See also: cmdtime

COMMANDS

- **TXDFec** n (n = 0 – 25) v3.0
default 0 KAM FEC

This command sets the number of extra seconds that the **KAM** will send phasing signals at the beginning of a FEC transmission. This allows more time for a station to tune your FEC transmission and obtain a LOCK condition before you actually begin transmitting data.

See also: fec

- **TXFlow** ON | OFF
default OFF All Units Packet

This command allows the TNC to send software flow control (XON and XOFF) to stop and restart the flow of data from the computer while in the Transparent Mode. When TXFLOW is OFF, hardware flow control must be used between the computer and TNC. RTS and CTS must be connected between the TNC and computer for hardware flow control. When TXFLOW is ON, software flow control between the TNC and the computer in Transparent Mode will depend on the setting of XFLOW. XFLOW ON enables software flow control, XFLOW OFF disables it. When software flow control is enabled, the TNC will send the XON and XOFF characters to the computer to control data flow.

When set for software flow control, all characters can be sent in Transparent Mode (including the XON and XOFF characters) by setting TXFLOW ON, XFLOW ON and TRFLOW OFF. You will not, however, be able to receive the START and STOP characters, since your terminal program should interpret them as flow control.

See also: trans, trflow, xflow

- **Unproto** call1 (VIA call2, call2, call3 ... call9) | [NONE]
default CQ KPC-1/KPC-2/KPC-2400 Packet
default CQ/CQ KAM/KPC-4 Packet

call1 = destination address (this is really just a "dummy" address, as no connection takes place, people often put their name or CQ here).

call2 ... call9 = optional stations to be digipeated through a maximum of 8 digipeat addresses (callsigns or aliases) can be specified. This is referred to as a path.

Each callsign may also have an optional supplemental station identifier (SSID) specified as -n, where n = 1 – 15. The digipeat callsigns are specified in the order in which they are to relay transmitted packets. This command is used to set the digipeat and destination address fields for packets sent in the unconnected (unprotocol) mode. Unproto packets do not receive an acknowledgment and are not retried. They are sent as Unsequenced I-frame <UI>. The digipeater list is also used for BEACON and ID packets. If UNPROTO is "NONE", no unconnected packets will be sent except for BEACON and ID. Unconnected packets sent from other units can be monitored by setting MONITOR ON.

See also: alias, beacon, id, monitor, mrpt, xmitok

COMMANDS

- **USers** n (n = 0 – 26)
default 1 *KPC-1/KPC-2/KPC-2400* Packet
default 1/1 *KAM/KPC-4* Packet

This command specifies the channels (streams) which may be available to incoming connect requests. For example, if USERS = 5 then an incoming connect request will connect to the lowest channel A – E, if any of these channels are in the unconnected state. If none of the 5 channels are available (all of them are connected), a <DM> packet will be sent back to the requesting station and the message *****connect request: (call)** will be output to your terminal, if permitted. If USERS are set to 0 no one will be able to connect to you. If USERS is set higher than MAXUSERS, the extra is ignored and the message **USERS LIMITED BY MAXUSERS** will displayed.

See also: intface, maxusers, streamsw

- **USOs** ON | OFF
default ON *KAM* RTTY

When ON, an unshift to letters case is effected when a space is received in BAUDOT RTTY. If LCRTTY is ON, a space will cause an unshift to lower case.

- **V**ersion V 5.0
immediate *KAM*

Shows the software version.

- **Wefax** n
immediate All Units WEFAX

This command permits the reception of Weather Facsimile. The audio input is sampled n times per second, and a black/white decision is made on each sample. Each sample becomes one bit of the data sent over the serial port to the computer. A special computer program must be used to display the WEFAX picture.

See also: daytweak; WEFAX Reception section of Operating Manual

- **WText** message {up to 128 characters)
default (blank) *KAM* AMTOR

This entry specifies the text to be sent in response to a WRU command while in AMTOR (ARQ) Mode only. Enter any combination of characters and spaces up to a maximum length of 128. Entering single **%** will clear WTEXT.

See also: Ctrl-W in the Directives section

COMMANDS

- **Xflow** ON | OFF
default ON All Units All Modes

When ON software flow control will be implemented according to the settings of START, STOP, XON, XOFF. For normal software flow control set XFLOW ON, START \$11, STOP \$13, XON \$11, XOFF \$13. The TNC expects the computer or terminal to respond to the flow control characters XON and XOFF and the TNC responds to the START and STOP characters from the computer. When OFF, the TNC will only use and recognize hardware flow control lines (CTS and RTS) to start and stop data. The RS-232 cable must be wired appropriately. If the software flow control characters are set to \$00, software flow control is not possible.

In the Transparent Mode, flow control is also determined by the settings of TRFLOW and TXFLOW.

See also: start, stop, trflow, txflow, xoff, xon

- **XMitecho** ON | OFF
default OFF KAM CW/RTTY/ASCII/AMTOR

When ON, characters are echoed when they are sent to the transceiver for output. When OFF, echo is immediate.

- **XMITOK** ON | OFF
default ON KPC-1/KPC-2/KPC-2400 All Modes
default ON/ON KAM All Modes

When ON, transmitting functions are enabled. If turned OFF, transmitting is inhibited while all other functions of the TNC are unchanged.

- **XOff** n (n = \$00 – \$FF)
default \$13 (Ctrl-S) All Units All Modes

This command selects the character sent by the TNC to the computer to stop input from the computer. If set to \$00 hardware flow control must be used. For software flow control set this parameter to the character the computer expects to see to stop sending data to the TNC.

See also: xflow, xon

- **XON** n (n = \$00 – \$FF)
default \$11 (Ctrl-Q) All Units All Modes

This command selects the character sent by the TNC to the Computer to restart input from that device. If set to \$00 hardware flow control must be used. For software flow control set this parameter to the character the computer expects to see to restart sending data to the TNC.

See also: xflow, xoff

Directives

Ctrl-C Directives and Directives Remotely Issued to a KA-NODE or PBBS

Ctrl-C Directives

The Ctrl-C part of these directives is established by the command COMMAND. If you have changed COMMAND, the commands will all begin with that character and not a Ctrl-C. These control commands are used within non-packet operating modes to direct the KAM to take specific actions. In all cases you issue a Ctrl-C command by pressing the Ctrl key and while holding it down, type the letter C (this can be capital or lower case, but will be shown as capital). Release both, then press the letter indicated to obtain the desired action (this letter can also be capital or lower case, but will be shown as capital). If your computer keyboard has no key labeled Ctrl, consult your computer manual to determine which key performs the control key function. Or change the COMMAND parameter to what you would like to use.

- **Ctrl-C**

All Units

All Modes

Default for the COMMAND character. If the COMMAND character is changed substitute the new character in place of Ctrl-C in all of the following directives. When in Packet or WEFAX, this character allows you to return to Command Mode. Packet Transparent Mode uses a special sequence, see CMDTIME under Commands. See Ctrl-X for other modes.

See also: command in the Commands section

- **Ctrl-C n**

(n = 0 – 9)

KAM

CW/RTTY/ASCII

n changes speed as follows:

n	RTTY/ASCII	CW
1	45	5
2	50	10
3	57	15
4	75	20
5	100	25

n	RTTY/ASCII	CW
6	110	30
7	150	35
8	200	40
9	300	45
0	rbaud/ascbaud	50

See also: ascbaud, rbaud in the Commands section

- **Ctrl-C A**

KAM

PACTOR

Abort the link immediately. If linked, the KAM discards any untransmitted data that was to be sent to another station and then enters the PACTOR Standby Mode. If you are attempting to link to a station and have not yet established the link, this directive aborts any further attempts to make the link and returns the KAM to STANDBY.

DIRECTIVES

- **Ctrl-C D**

KAM

PACTOR

Disconnect the link. This sends the proper QRT packet to the other station and then enters the PACTOR Standby Mode. Any pending data is discarded. This sequence may require some time depending on link quality.

- **Ctrl-C E**

KAM

CW/RTTY/ASCII/AMTOR/PACTOR

Return to receive when transmit buffer empty.

- **Ctrl-C I**

KAM

RTTY/ASCII/AMTOR

Invert received signal (toggle inversion).

See also: invert in the Commands section

- **Ctrl-C L** the xmit lock directive

KAM

CW

v2.84

Entering this combination during CW operation will cause the CW transmit speed to be set to the receive speed at that moment. The directive also disables autotracking of received CW speed. See Ctrl-C U to unlock receive speed and enable autotrack.

- **Ctrl-C R**

KAM

CW/RTTY/ASCII/AMTOR/PACTOR

Return to receive immediately – even if data remains in transmit buffer. In CW Mode this directive also re-enables speed tracking.

- **Ctrl-C S**

KAM

RTTY/ASCII/AMTOR

Change shift to next standard. Standard shifts are 170, 425 and 850.

See also: shift in the Commands section

- **Ctrl-C T**

KAM

CW/RTTY/ASCII/AMTOR/PACTOR

Switch from receive to transmit or seize the ISS status in AMTOR.

Enter transmit mode from PACTOR Standby. This is useful for calling CQ or other broadcast transmissions. If you are linked to another station and currently receiving (IRS), this directive will also allow you to seize the link (become the sending station – ISS) from the other station.

- **Ctrl-C U** the xmit unlock directive v2.84

KAM

CW

Entering this combination during CW operation will unlock the receive speed to allow tracking of the incoming signal. transmit speed will stay at current setting.

- **Ctrl-C X**

KAM

CW/RTTY/ASCII/AMTOR/PACTOR

Exit. This directive will disconnect an existing link with another station and return the KAM to Packet Mode (**cmd:** prompt). If you are not linked, it will simply return to Packet Mode. If you have started to link to another station but have not yet received the link message, it will abort the link attempt and return to Packet.

- **Ctrl-L**

KAM

RTTY/AMTOR

Send RTTY or AMTOR letter shift character.

- **Ctrl-N**

KAM

RTTY/AMTOR

Send RTTY or AMTOR figure shift character.

- **Ctrl-W**

KAM

AMTOR

Sends special WRU sequence.

See also: wtext in the commands section

The following directives may be used only when your station is the Information Receiving Station (IRS) or when you are transmitting FEC PACTOR.

- **Ctrl-C Ø**

This directive will set the speed to AUTO, allowing automatic speed changes based on link conditions. (Not used in FEC)

- **Ctrl-C 1**

This directive forces the link to a 100 baud speed.

- **Ctrl-C 2**

This directive forces the link to a 200 baud speed.

KA-NODE and PBBS Directives

These directives are issued by a remote station. After connecting to a KA-NODE or PBBS and receiving the **ENTER COMMAND:** message, one would then issue these commands from his Converse Mode.

- **ABORT** v2.85
All Units KA-NODE

This command will abort a KA-NODE or XCONNECT request if it is the first data sent after the request. It must be spelled out entirely but is not case sensitive.

- **Bye** v2.8
All Units KA-NODE/PBBS

This command will cause the KA-NODE or PBBS to initiate a disconnect.

- **Connect** callsign [stay] v2.8
All Units KA-NODE

This command will cause the KA-NODE to issue a connect request to 'callsign' in the usual AX.25 mode. If the connect is successful, a link will be made to the next node or end-User station. If the STAY option is given, a disconnect issued from the distant end (OUT side of the KA-NODE) would cause the KA-NODE to stay connected to the originating station (IN side of the KA-NODE).

- **Help** v2.84
All Units KA-NODE/PBBS

HELP is a command that can be sent to a KA-NODE or PBBS. When a connect to a KA-NODE or PBBS is successful, a list of command abbreviations will be delivered to the connecting station. For example, the following shows the initial connected to message and the response from the HELP command sent from the KA-NODE:

```

###CONNECTED TO NODE mynode (Mycall of Node) CHANNEL A
ENTER COMMAND: B,C,J,N,X, or Help
?
H
ABORT          STOP A CONNECTION IN PROGRESS
B(ye)         NODE WILL DISCONNECT
C(onnect) call CONNECT TO callsign
C call S(tay) STAY CONNECTED TO NODE WHEN END DISCONNECTS
J(heard)      CALLSIGNS WITH DAYSTAMP
J S(hort)     HEARD CALLSIGNS ONLY
J L(ong)      CALLSIGNS WITH DAYSTAMP AND VIAS
N(odes)       HEARD NODE CALLSIGNS WITH DAYSTAMP
N S(hort)     NODE CALLSIGNS ONLY
N L(ong)      NODE CALLSIGNS WITH DAYSTAMP AND VIAS
X(connect) call CONNECT TO callsign ON OTHER PORT
X call S(tay) STAY CONNECTED WHEN END DISCONNECTS
ENTER COMMAND: B,C,J,N,X, or Help
?

```

DIRECTIVES

- **Jheard** [S | L] v2.84
All Units KA-NODE/PBBS

This command will cause the KA-NODE or PBBS to transmit its MHEARD log. If the S option is selected, only the callsigns of the log are transmitted. If the L option is selected, then the total path stored in the MHEARD log of the other station is passed to you, including VIA paths. (Paths will, of course, be provided only by Kantronics TNCs at or above level 2.84.)

See also: mheard in Commands section

- **List** v2.7
All Units PBBS

This command lists all mail in the mailbox addressed to your callsign or to ALL.

- **LM** v2.85
All Units PBBS

List Mine list all mail addressed to you.

- **KM** v2.85
All Units PBBS

Kill Mine kills all mail addressed to you.

- **RM** v2.85
All Units PBBS

Read Mine reads all mail addressed to you.

- **Read n** (n = message number) v2.7
All Units PBBS

This command allows you to read a specific message in the mailbox. You may need to do a LIST command in order to get the specific number.

- **Send** callsign v2.7
All Units PBBS

This command is used to send a message to the PBBS. Following is an example with the information you would type in red and the responses from the PBBS in blue.

```
>
s WK5M
SUBJECT:
short subject line
ENTER YOUR MESSAGE - END WITH CTRL-Z OR /EX ON A SINGLE LINE
Content of message is entered here
/EX
MESSAGE SAVED
ENTER COMMAND: B,J,K#,KM,L,LM,R #, RM, S, or Help
>
```

- **Nodes** [S | L] v2.84
All Units KA-NODE

This command will cause the connected to KA-NODE to return a list of nodes heard, including KA-NODEs, TheNet and NET/ROM nodes. If you are connected to a second KA-NODE through an intermediate KA-NODE, you will receive the nodes heard of the second KA-NODE. If the S option is used, i.e. **NODES S**, then only the callsigns of the stations heard will be displayed. If the L option is used, all callsigns contained in the received packet are displayed.

See also: ndheard in the Commands section

- **XConnect** callsign v2.8
KAM/KPC-4 KA-NODE

This command will cause the KA-NODE to issue a connect request to 'callsign' in the AX.25 format from the KA-NODE but uses the other radioport of the node. Cross-connecting enables you to gain access via the node to another frequency.

Messages From the TNC

***** (callsign) busy**

***** DISCONNECTED**

The Packet station you were attempting to connect to (callsign) is unable to accept connects.

Already connected on stream

You are attempting to connect to someone you are already connected to on another stream. The STATUS command will show you who you are connected to and on what stream.

CALIBRATE MODE: PRESS R, T, OR X

This message appears on your screen when you enter the Calibrate Mode and prompts you to press **R** for receive, **T** for transmit and **X** for exit back to Command Mode.

cmd:

This is the Command Mode's prompt for input. Any characters entered after the TNC prints **cmd:** will be used as command input and not packet data.

Can't CONNECT

Already connected on stream x

You cannot CONNECT to the same station on two different streams. Use the STATUS command to see who is connected.

Can't DISCONNECT

You are not connected on this stream, so therefore cannot disconnect. This message will be followed by the stream and a **Link state is:** message, described under "Link state is:" later in this section.

Can't RECONNECT

Already connected on stream x

The station you are trying to RECONNECT is on a different stream. Use the STATUS command to see who is connected.

***** connect request**

A remote Packet station has attempted to connect to you, but there is not a valid stream available for the connection to be entered on. The remote station will be sent a busy message, <DM> packet. See the USERS and MAXUSERS command for setting more streams and allowing more connects at one time if desired. Also be sure CONOK is ON.

***** CONNECTED TO CALL1 [VIA call12 ... call19]**

A Packet connection has taken place. This can happen by you issuing a connect request or a connect request coming from a remote station. CALL will be the callsign entered in the remote stations MYCALL and if a path was used it will be shown.

Device busy

The TNC is not able to accept further data packets from the radio for the time being. An RNR (Receiver Not Ready) has been sent.

***** DISCONNECTED**

The packet connection no longer exists.

DISCONNECT in progress

A disconnect packet has already been issued. Connects are not valid in this state, and a second DISCONNECT command will cause a "retry count exceeded" condition.

EH?

This is the TNC's generalized "I don't understand" message. A dollar sign (\$) is used to point to the offending character. It will also appear if a required input item is missing, e.g.:

```
C KV7B V
      $
EH?
```

In this example, the required callsign after the VIA option is missing. Most commands that receive an EH? error are ignored. In a few cases, part of the command may be accepted and acted upon, as described under the message "Input ignored".

Enter Proper MYSelcal

Reminds you to enter the proper parameter prior to commanding a mode of operation which requires it.

ENTER YOUR CALLSIGN=>

Type in your callsign. The TNC needs to know who you are to properly implement its protocol. Your callsign will be placed in the MYALIAS, MYCALL, MYGATE, MYNODE and MYPBBS commands to properly implement these different functions you will need to change each command to a different call by using up to six alphanumeric characters and a substation id (SSID), if desired. See the Commands section for further details about parameters of the callsign type and specific commands listed above.

EEPROM BURN ERROR

The information written into the EEPROM by the PERM command did not verify properly.

EEPROM OVERFLOW

The EEPROM cannot store all of the data. This is normally caused by large amounts of text stored in the text type parameters (BTEXT, CTEXT, NTEXT, PTEXT, WTEXT).

EXTERNAL MODEM CAN ONLY BE USED IN VHF-ONLY MODE

The particular optional modem installed inside the KAM unit can only be used when the HF value of MAXUSERS is set to zero.

EXTERNAL MODEM NOT SUPPORTED BY THIS SOFTWARE

This version of TNC software does not support the particular optional modem installed inside the unit. Check with Kantronics on updates.

FRMR in progress

The TNC is connected but a protocol error has occurred. This is usually caused by two TNCs having the same callsign entered. An improper implementation of the AX.25 protocol could cause this state to be entered. The TNC will attempt to resynchronize frame numbers with the unit on the other end, although a disconnect may result. Connects are not valid in this state and a disconnect command will start the disconnect process.

***** FRMR received**

A frame reject packet has been received for an unknown reason. The information field of this packet will display in hexadecimal value. This display may be useful in determining why the receiving station rejected your packet.

***** FRMR sent**

Frame reject packet has been sent due to a detected error in protocol. Three bytes (6 hexadecimal characters) are displayed to assist in determining the reason for the reject.

Input ignored

Since the TNC command interpreter was kept small and simple, it will sometimes change parameters before it completes parsing some of the more involved commands. In some cases, options at the beginning of the command will have been acted on before a syntax error near the end of the line is reached. When this occurs, **Input ignored** is used to show what part of the line was ignored. The dollar sign points to the boundary: characters to the left were used; the character pointed to and those to the right were not, i.e., the line was parsed as if a <CR> was entered at the \$. Example:

```
BUDCalls QST,WB9FLW K9NG
                        $
Input ignored
```

Because the comma is missing, the command is interpreted as if it were BUDCALLS QST,WB9FLW; the K9NG is ignored.

INVALID STREAM

The stream you have tried to change to is not valid. Stream designators must be letters A – Z. MAXUSERS set the upper limit on valid streams. The setting of LCSTREAM determines if lower-case characters are permitted when switching streams.

```
KANTRONICS ALL MODE COMMUNICATOR VERSION x.xx
(C) COPYRIGHT 19xx BY KANTRONICS INC. ALL RIGHTS RESERVED
DUPLICATION PROHIBITED WITHOUT PERMISSION OF KANTRONICS.
```

This message appears when when the **KAM** is first turned on and after any soft reset, including changing the NUMNODES, PBBS and MAXUSERS values or using the RESET command.

```
KANTRONICS DUAL PORT PACKET CONTROLLER VERSION x.xx
(C) COPYRIGHT 19xx BY KANTRONICS INC. ALL RIGHTS RESERVED
DUPLICATION PROHIBITED WITHOUT PERMISSION OF KANTRONICS.
```

This message appears when when the **KPC-4** is first turned on and after any soft reset, including changing the NUMNODES, PBBS and MAXUSERS values or using the RESET command.

```
KANTRONICS PACKET CONTROLLER I Vx.xx
(C) COPYRIGHT 19xx BY KANTRONICS INC. ALL RIGHTS RESERVED
DUPLICATION PROHIBITED WITHOUT PERMISSION OF KANTRONICS.
```

This message appears when when the **KPC-1** is first turned on and after any soft reset, including changing the NUMNODES, PBBS and MAXUSERS values or using the RESET command.

```
KANTRONICS PACKET CONTROLLER II Vx.xx
(C) COPYRIGHT 19xx BY KANTRONICS INC. ALL RIGHTS RESERVED
DUPLICATION PROHIBITED WITHOUT PERMISSION OF KANTRONICS.
```

This message appears when when the **KPC-2** is first turned on and after any soft reset, including changing the NUMNODES, PBBS and MAXUSERS values or using the RESET command.

```
KANTRONICS PACKET COMMUNICATOR 2400 Vx.xx
(C) COPYRIGHT 19xx BY KANTRONICS INC. ALL RIGHTS RESERVED
DUPLICATION PROHIBITED WITHOUT PERMISSION OF KANTRONICS.
```

This message appears when when the **KAM** is first turned on and after any soft reset, including changing the NUMNODES, PBBS and MAXUSERS values or using the RESET command.

Link state is:

This message is output in response to the CONNECT, DISCONNECT and RECONNECT commands if the state of the link does not permit the requested action. It is prefaced by **Can't CONNECT** or **Can't DISCONNECT** or **Can't RECONNECT** as appropriate and will be followed by the current link state. A CONNECT command with no options will display the current link state.

Current link states are:

Both devices busy

Both TNCs involved in the connection are unable to accept any more data.

CONNECTED to (callsign v path)

Your TNC is currently connected to the indicated station, using the path given.

CONNECT in progress

Your TNC is attempting to establish a connection.

Device busy

Your TNC is unable to accept any more data from the remote station at this time.

DISC in progress

Your TNC is attempting to disconnect from another station.

DISCONNECTED

No connection exists on the current stream.

FRMR in progress

Your TNC has detected an error in the protocol. This is normally caused by two TNCs using the same callsign, resulting in both of them trying to respond to the same message.

REJ frame sent

Your TNC has rejected a packet sent by another TNC. This may be caused by a frame being received twice, or by a frame being received out of sequence.

REJ sent and device busy

Your TNC has rejected a packet sent by another TNC and it is also unable to receive any more data from the remote station at this time.

REJ sent and remote busy

Your TNC has rejected a packet sent by another station and the other station is unable to accept any more data from you.

REJ sent and both devices busy

Your TNC has rejected a packet sent by another station and both, your TNC and the remote stations TNC, are unable to accept any more data.

Remote device busy

The remote TNC is unable to receive any more data from the radio at this time.

Waiting ACK and device busy

Your TNC has sent a packet to another station and is waiting for the acknowledgment, but your TNC is not able to accept any data from the radio at this time.

Waiting ACK and remote busy

Your TNC has sent a packet to another station and is waiting for the acknowledgment and the remote TNC is not able to accept any data from the radio at this time.

Waiting ACK and both devices busy

Your TNC has sent a packet to another station and is waiting for the acknowledgment, but neither your TNC nor the other stations TNC is able to accept any data from the radio at this time.

Waiting acknowledgment

You have sent a packet of data to another station and your TNC is waiting for the acknowledgment.

msg:

This is the PBBS prompt for input. Any character entered after the TNC prints **msg:** will be used as part of the PBBS message being entered. Entering a **/EX** or **Ctrl-Z**, on a separate line, will end the message and return to **cmd:.**

MESSAGE DELETED

This tells you, that the message you requested to be killed with the PBKILL command, has been deleted.

MESSAGE TOO BIG

The message you attempted to enter into the PBBS was too big and has been truncated. ??? NUMNODES sets how big the PBBS message area is.

NO KNOWN NODES

An NDHEARD list has been requested and the KA-NODE does not know of any nodes.

Not while connected

Some parameters cannot be changed if the TNC is connected to another station. This message is printed if an attempt is made.

PBBS BUSY

This is the TNC response to a connect request when it is already connected to.

PBBS NOT ENABLED

This is the TNC response to a PBList, PBRead, PBKill or PBSend command if the PBBS has not been enabled by allocation of RAM.

See: PBBS command in Command Section

PRESS (*) TO SET BAUD RATE

You need to press the asterisk key on your keyboard. The TNCs autobaud routine will then detect what baud rate your computer is talking at, so the two devices can communicate. The baud rate for the TNC may be set with the ABAUD command described in the Command Section to avoid going through this routine every time the TNC is turned on.

REJ frame sent

A reject packet has been sent in response to a packet received out of proper sequence.

*****retry count exceeded**

*****DISCONNECTED**

The number of tries set by the RETRY command has been exceeded. Therefore the connection has been broken.

Set MAXUSERS to 0/n

An attempt has been made to enter the WEFAX Mode without setting MAXUSERS to 0/n.

TOO MANY USERS

You have attempted to set MAXUSERS to a number too large. MAXUSERS may never be more than 26 for any one port. The amount of RAM you have designated for PBBS and KA-NODE will also limit the amount of RAM available for MAXUSERS.

USERS LIMITED BY MAXUSERS

You have attempted to set USERS to a number greater than MAXUSERS. The actual number of users allowed is limited by MAXUSERS.

Value out of range

If the syntax of the command is legal, but the value specified is too large or too small for this command, the value out of range message is used. A \$ is used to point the bad value.

Waiting acknowledgment

The time specified by FRACK has been exceeded without a proper acknowledgment for a packet sent. A retry sequence is in progress.

was

Whenever one of the parameter is changed, the previous value is displayed. Example:

```
cmd:AX25 OFF
    was ON/ON
```

ASCII Chart

Ctrl	Dec	Hex	Code	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char
@	0	00	NUL	32	20	SP	64	40	@	96	60	`
A	1	01	SOH	33	21	!	65	41	A	97	61	a
B	2	02	STX	34	22	"	66	42	B	98	62	b
C	3	03	ETX	35	23	#	67	43	C	99	63	c
D	4	04	EOT	36	24	\$	68	44	D	100	64	d
E	5	05	ENQ	37	25	%	69	45	E	101	65	e
F	6	06	ACK	38	26	&	70	46	F	102	66	f
G	7	07	BEL	39	27	'	71	47	G	103	67	g
H	8	08	BS	40	28	(72	48	H	104	68	h
I	9	09	HT	41	29)	73	49	I	105	69	i
J	10	0A	LF	42	2A	*	74	4A	J	106	6A	j
K	11	0B	VT	43	2B	+	75	4B	K	107	6B	k
L	12	0C	FF	44	2C	,	76	4C	L	108	6C	l
M	13	0D	CR	45	2D	-	77	4D	M	109	6D	m
N	14	0E	SO	46	2E	.	78	4E	N	110	6E	n
O	15	0F	SI	47	2F	/	79	4F	O	111	6F	o
P	16	10	DLE	48	30	0	80	50	P	112	70	p
Q	17	11	DC1	49	31	1	81	51	Q	113	71	q
R	18	12	DC2	50	32	2	82	52	R	114	72	r
S	19	13	DC3	51	33	3	83	53	S	115	73	s
T	20	14	DC4	52	34	4	84	54	T	116	74	t
U	21	15	NAK	53	35	5	85	55	U	117	75	u
V	22	16	SYN	54	36	6	86	56	V	118	76	v
W	23	17	ETB	55	37	7	87	57	W	119	77	w
X	24	18	CAN	56	38	8	88	58	X	120	78	x
Y	25	19	EM	57	39	9	89	59	Y	121	79	y
Z	26	1A	SUB	58	3A	:	90	5A	Z	122	7A	z
[27	1B	ESC	59	3B	;	91	5B	[123	7B	{
/	28	1C	FS	60	3C	<	92	5C	\	124	7C	
]	29	1D	GS	61	3D	=	93	5D]	125	7D	}
^	30	1E	RS	62	3E	>	94	5E	^	126	7E	-
_	31	1F	US	63	3F	?	95	5F	_	127	7F	DEL

Dec	Hex	Dec	Hex	Dec	Hex	Dec	Hex
128	80	160	A0	192	C0	224	E0
129	81	161	A1	193	C1	225	E1
130	82	162	A2	194	C2	226	E2
131	83	163	A3	195	C3	227	E3
132	84	164	A4	196	C4	228	E4
133	85	165	A5	197	C5	229	E5
134	86	166	A6	198	C6	230	E6
135	87	167	A7	199	C7	231	E7
136	88	168	A8	200	C8	232	E8
137	89	169	A9	201	C9	233	E9
138	8A	170	AA	202	CA	234	EA
139	8B	171	AB	203	CB	235	EB
140	8C	172	AC	204	CC	236	EC
141	8D	173	AD	205	CD	237	ED
142	8E	174	AE	206	CE	238	EE
143	8F	175	AF	207	CF	239	EF
144	90	176	B0	208	D0	240	F0
145	91	177	B1	209	D1	241	F1
146	92	178	B2	210	D2	242	F2
147	93	179	B3	211	D3	243	F3
148	94	180	B4	212	D4	244	F4
149	95	181	B5	213	D5	245	F5
150	96	182	B6	214	D6	246	F6
151	97	183	B7	215	D7	247	F7
152	98	184	B8	216	D8	248	F8
153	99	185	B9	217	D9	249	F9
154	9A	186	BA	218	DA	250	FA
155	9B	187	BB	219	DB	251	FB
156	9C	188	BC	220	DC	252	FC
157	9D	189	BD	221	DD	253	FD
158	9E	190	BE	222	DE	254	FE
159	9F	191	BF	223	DF	255	FF